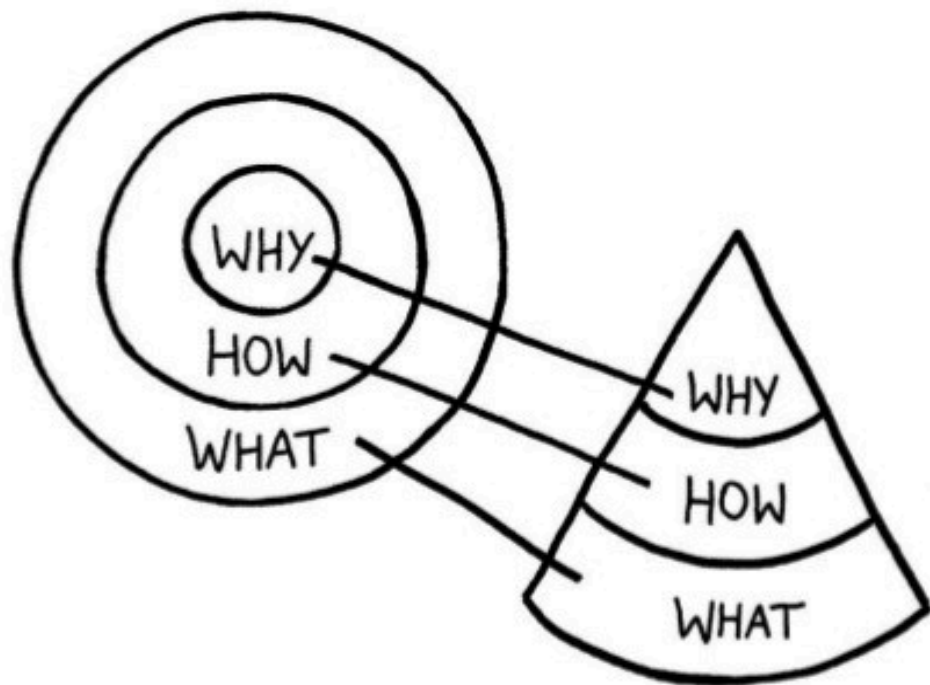
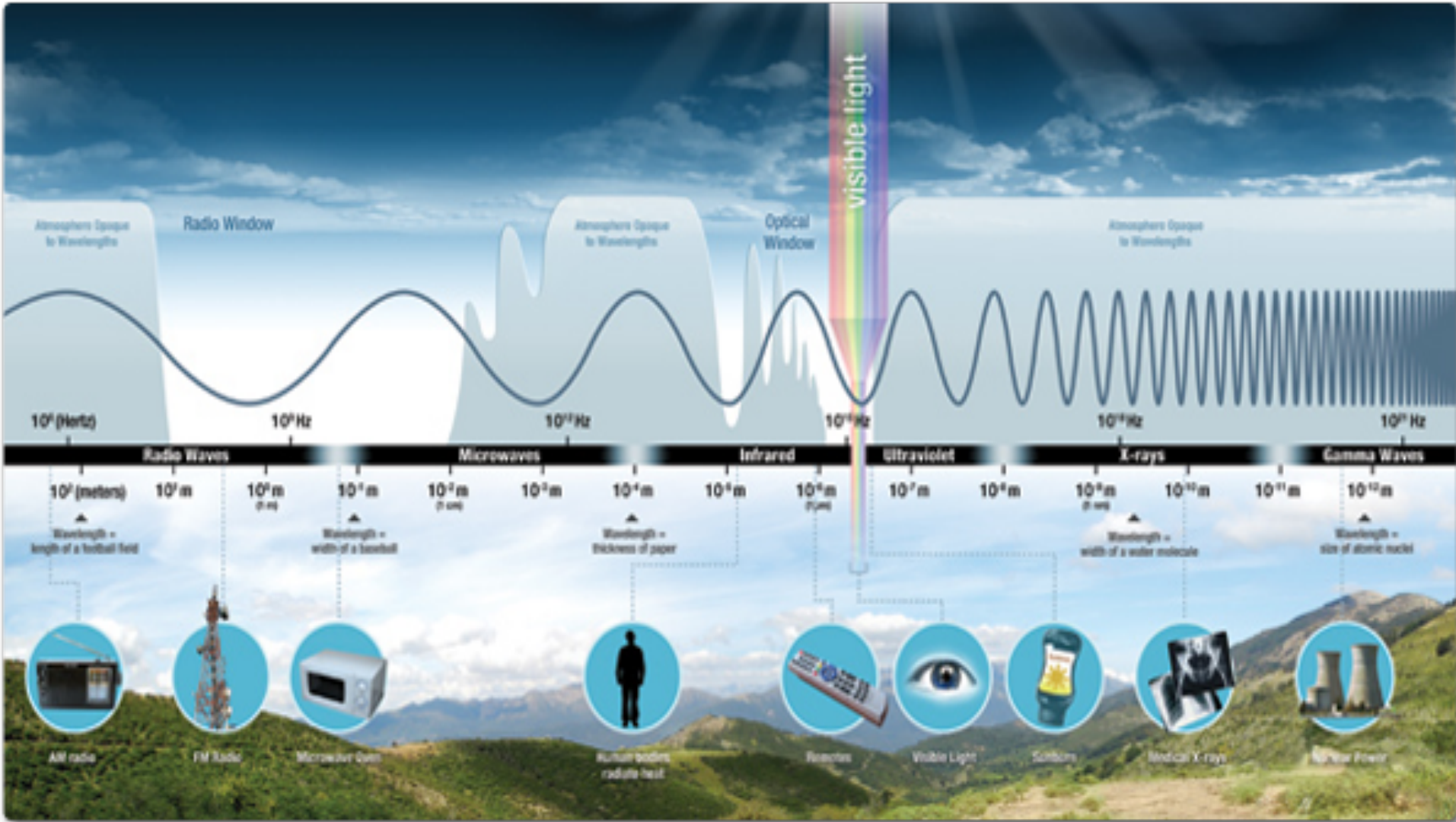


# Radio Surveys & Era of AI

Nadeem Oozeer, PhD.  
Data Scientist  
SARAO

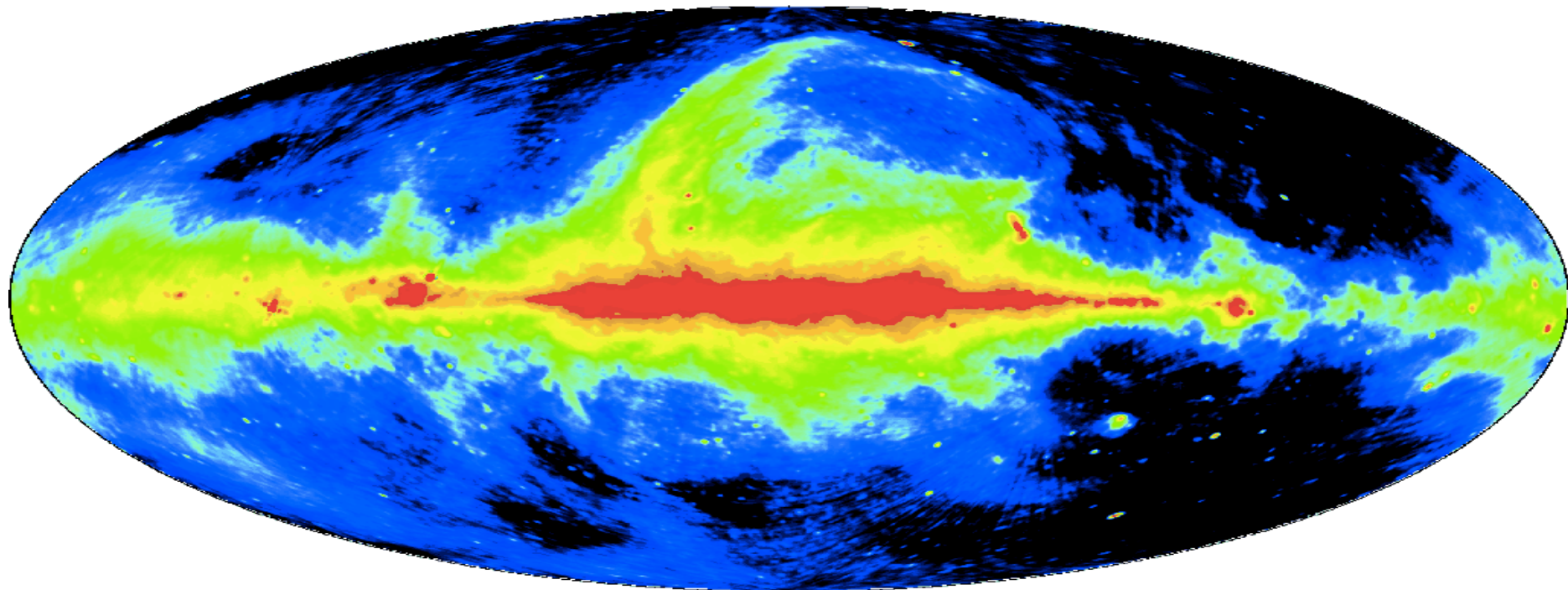
# The Golden Circle + Cone







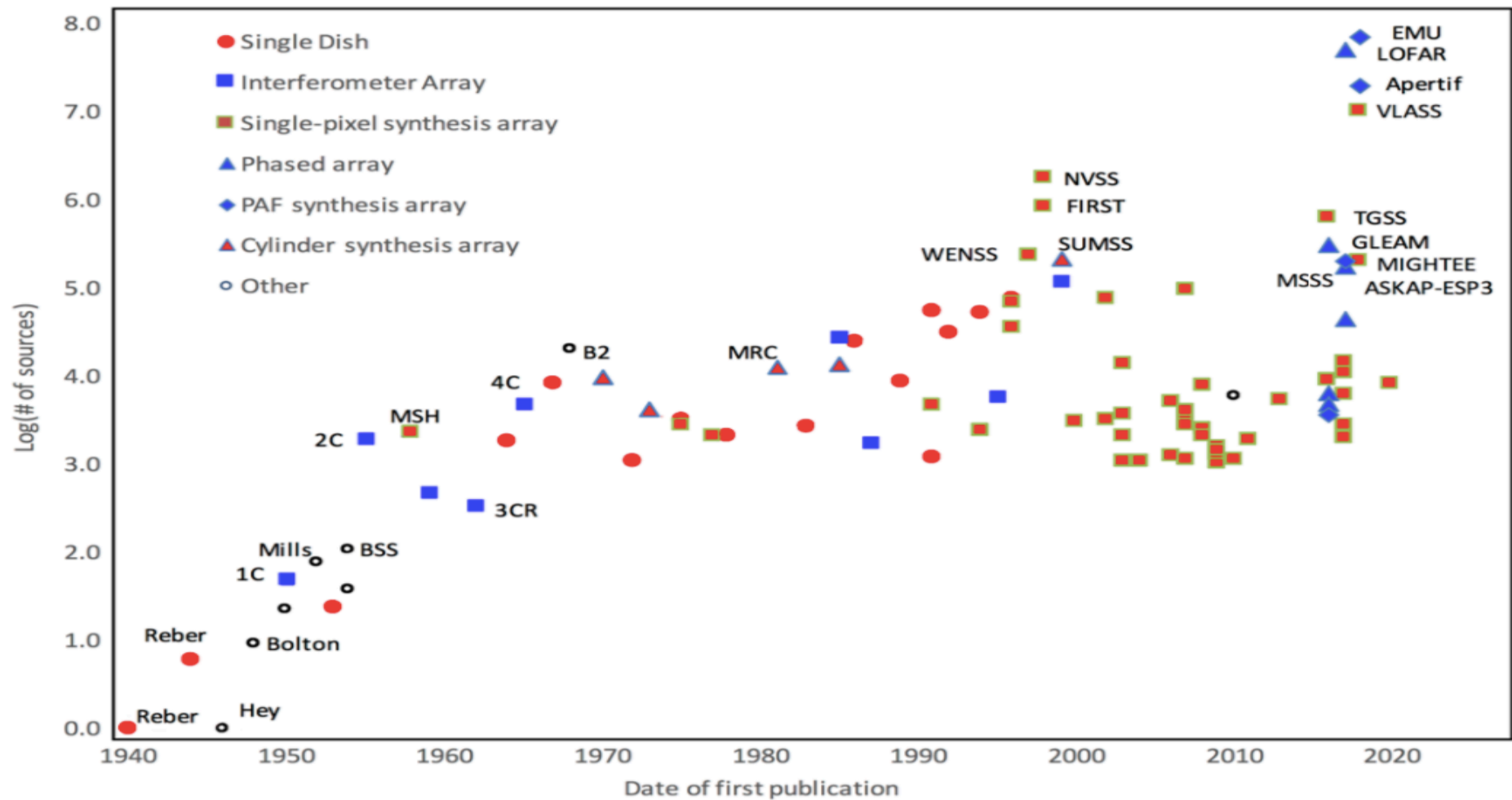
408 MHz

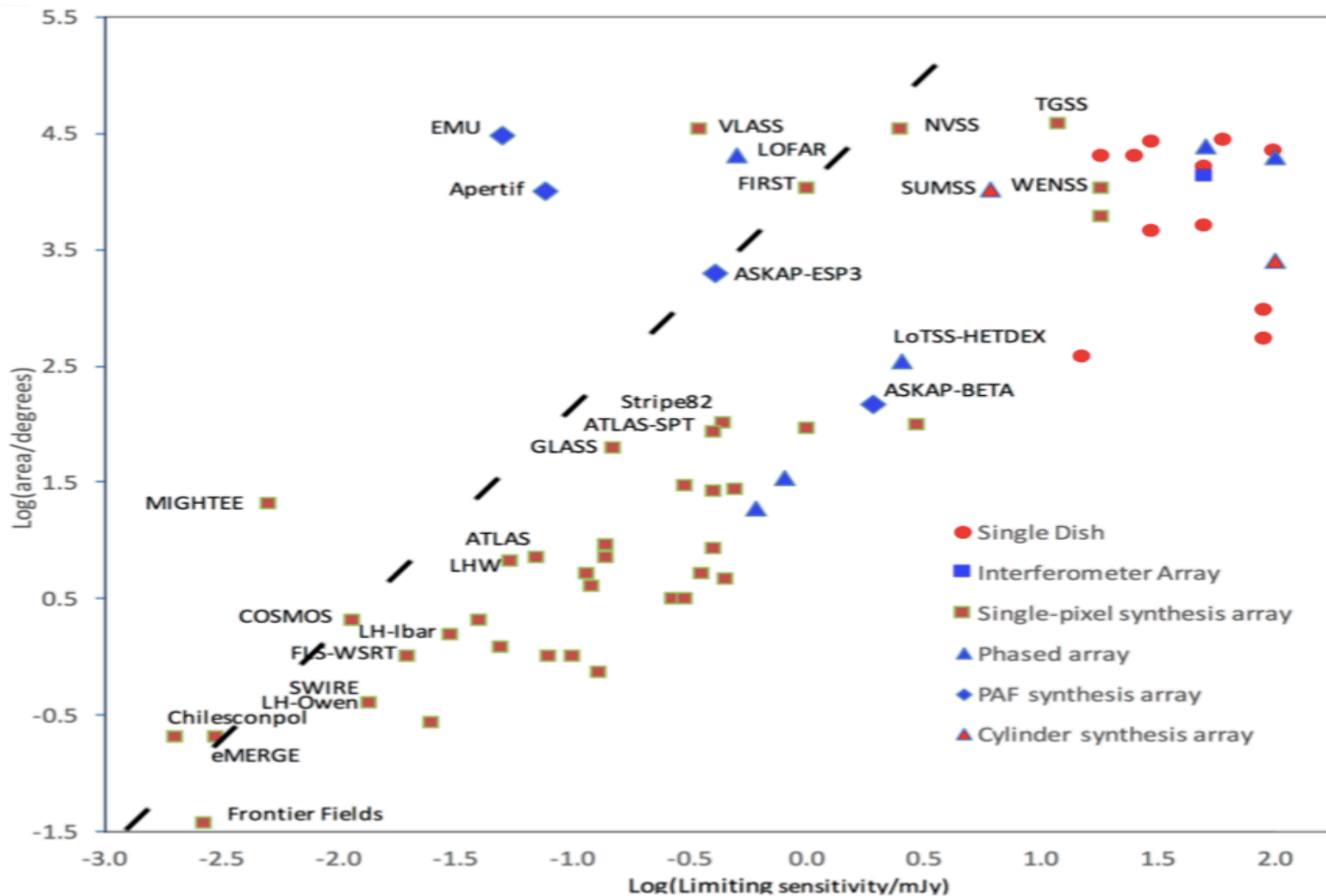


Jodrell-Bank 250-ft + Effelsberg 100-m + Parkes 64-m

A&A 500, 245–246 (2009)

- Resolution
- Sensitivity



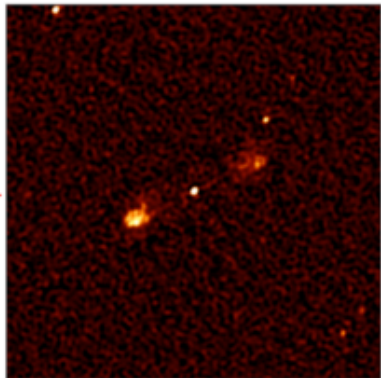
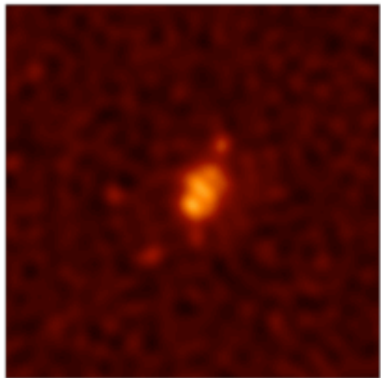
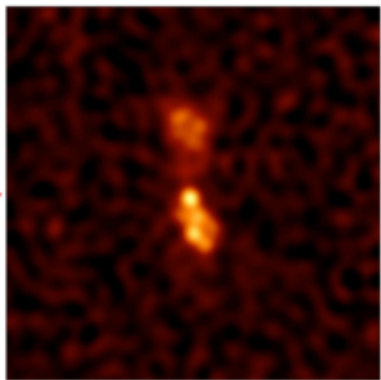
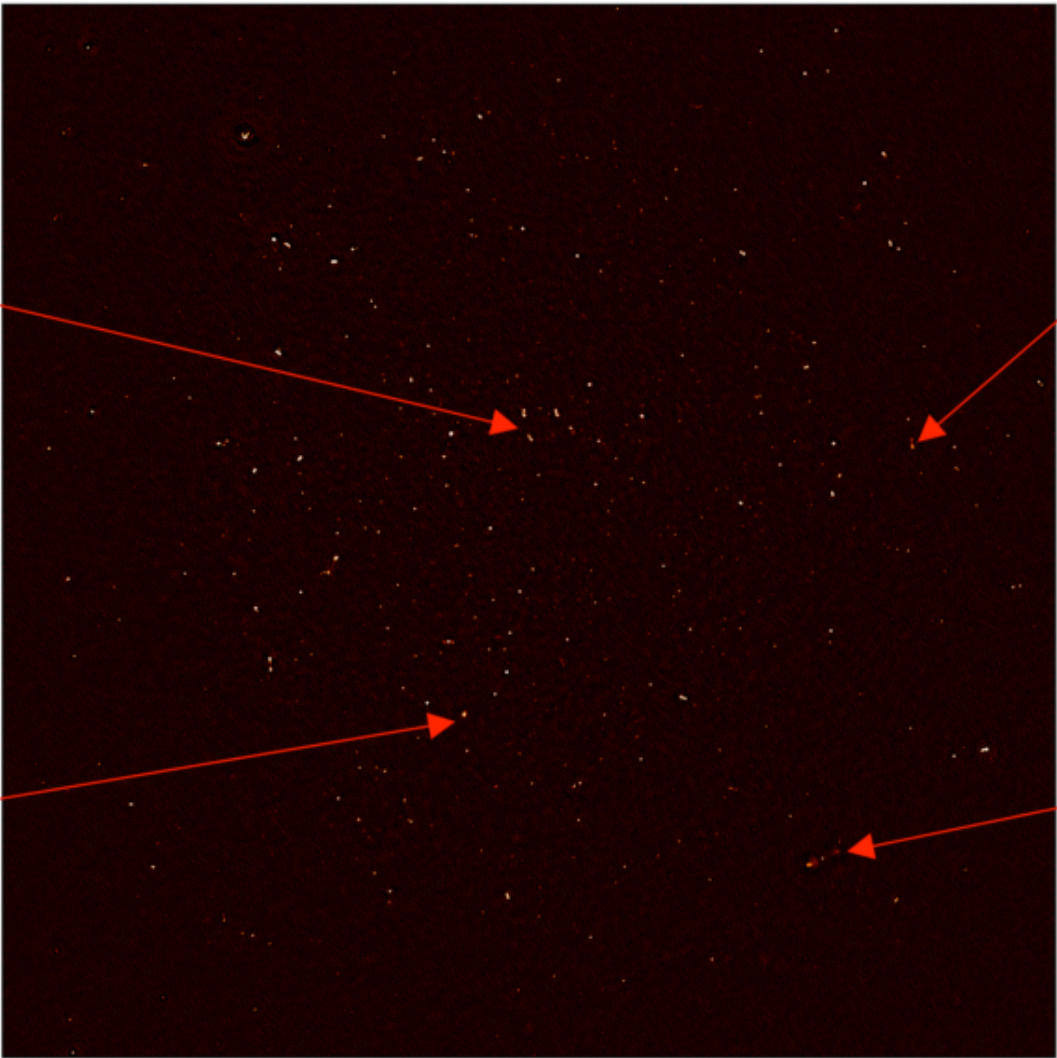
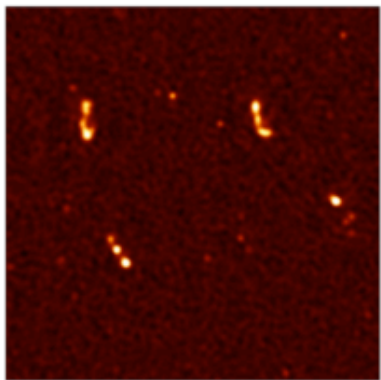


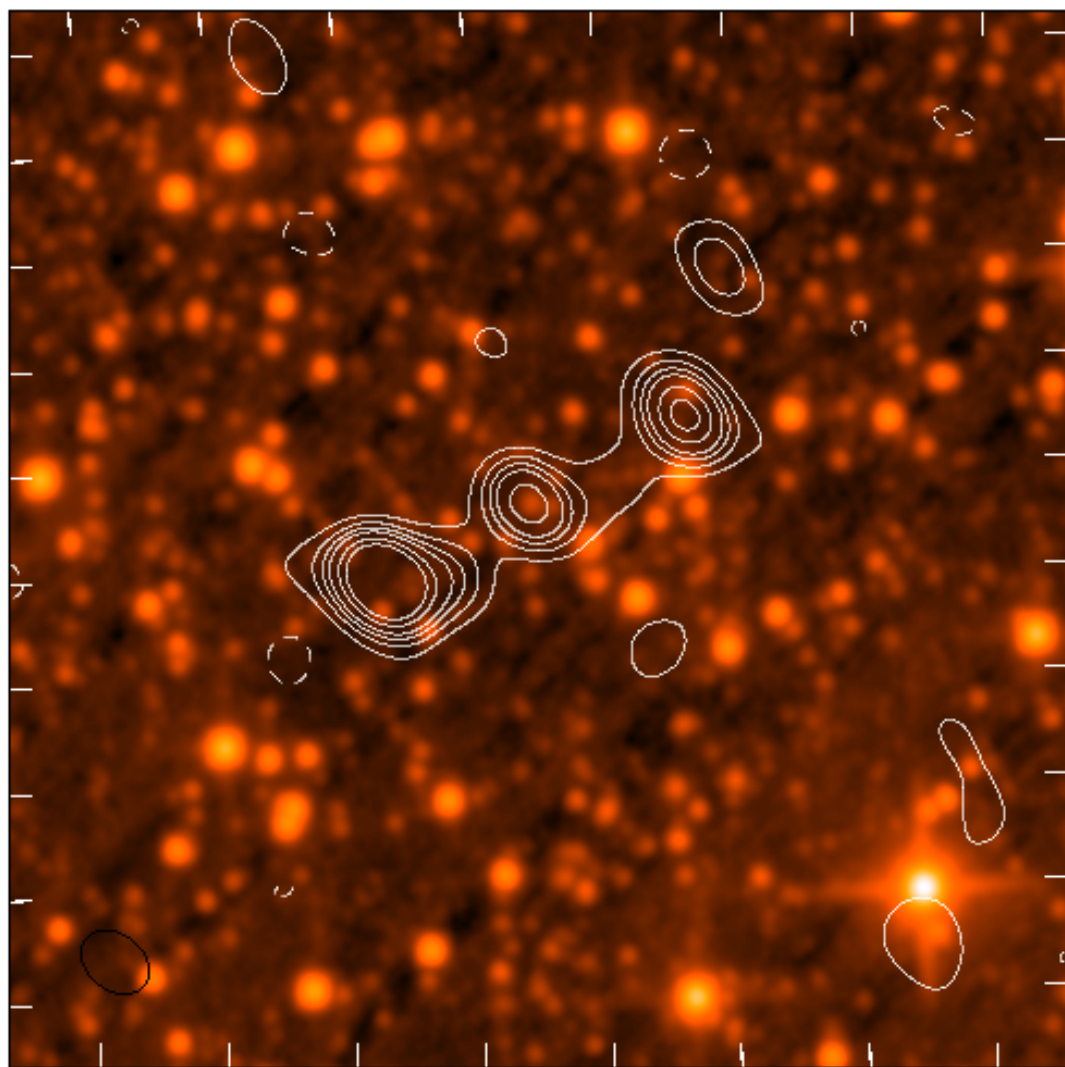


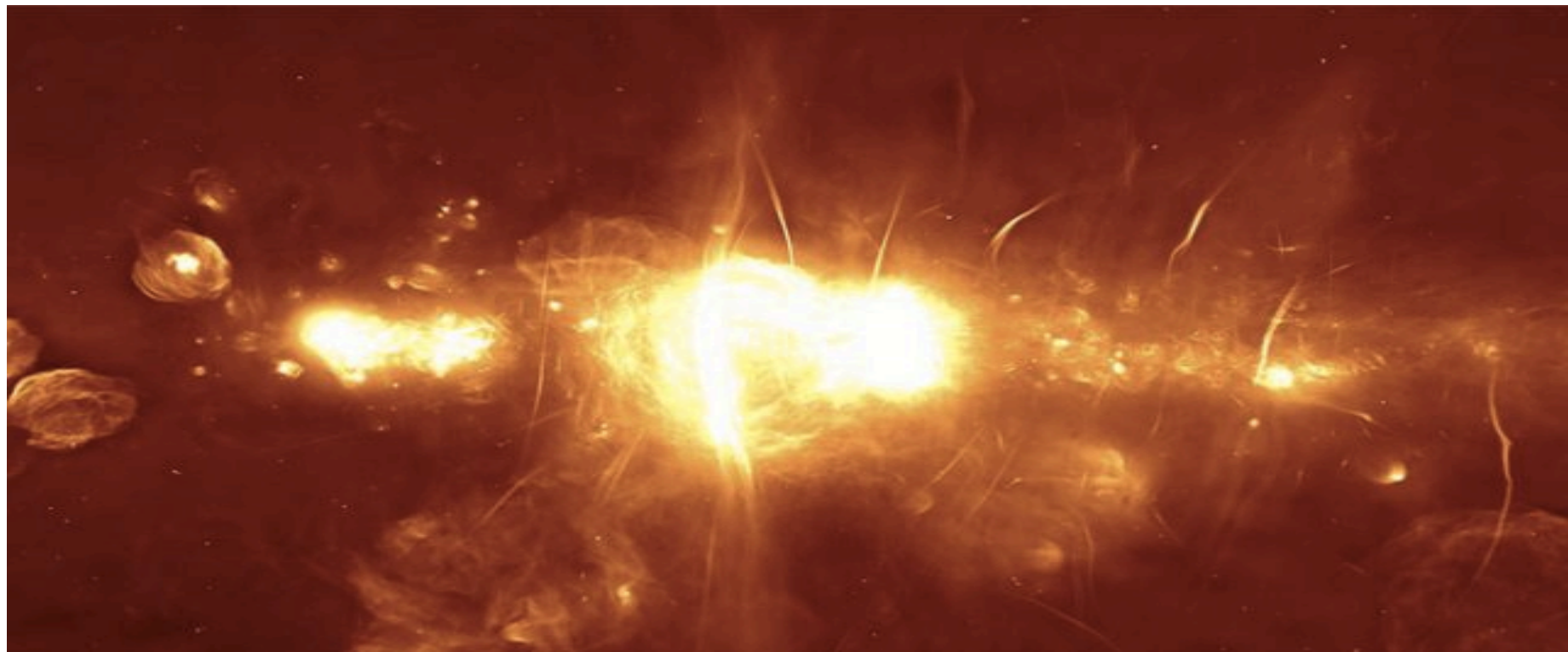


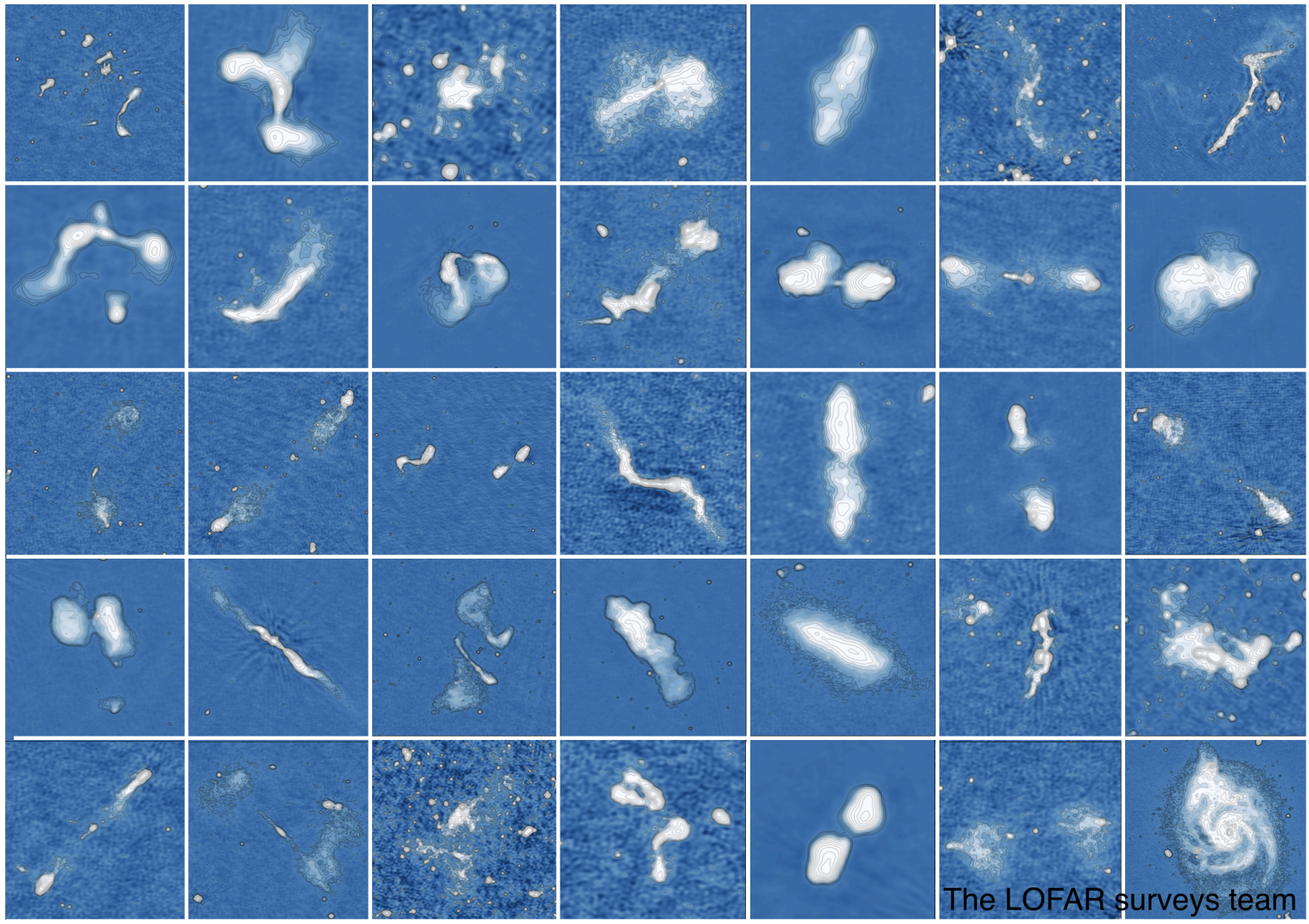




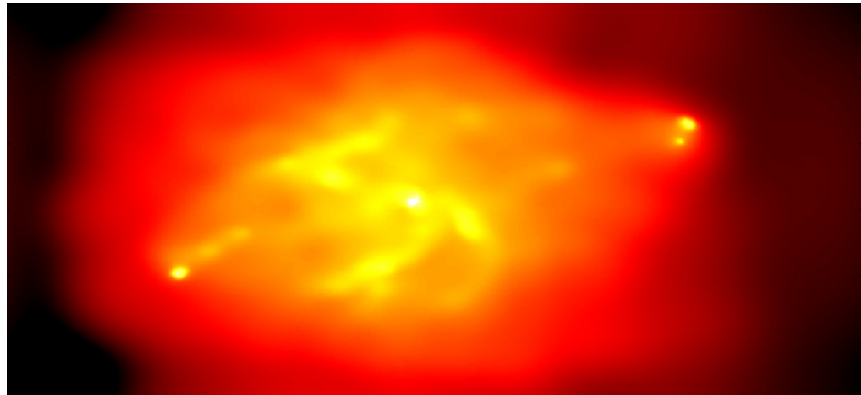
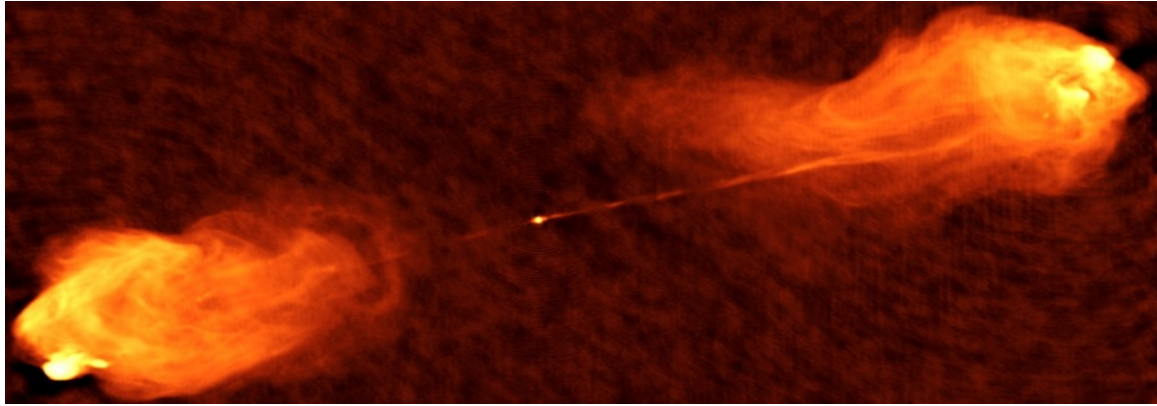




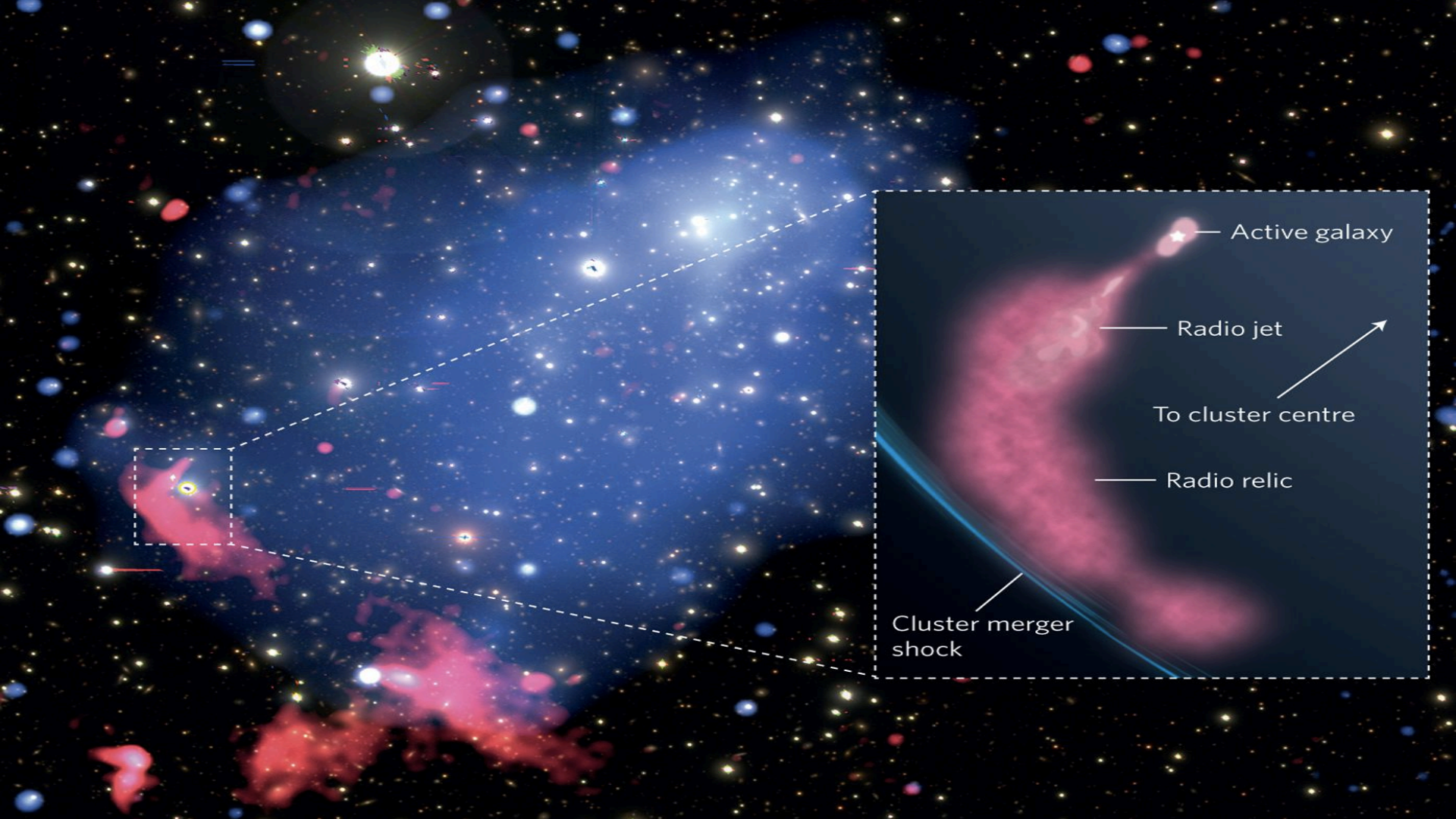




# RADIO GALAXY:







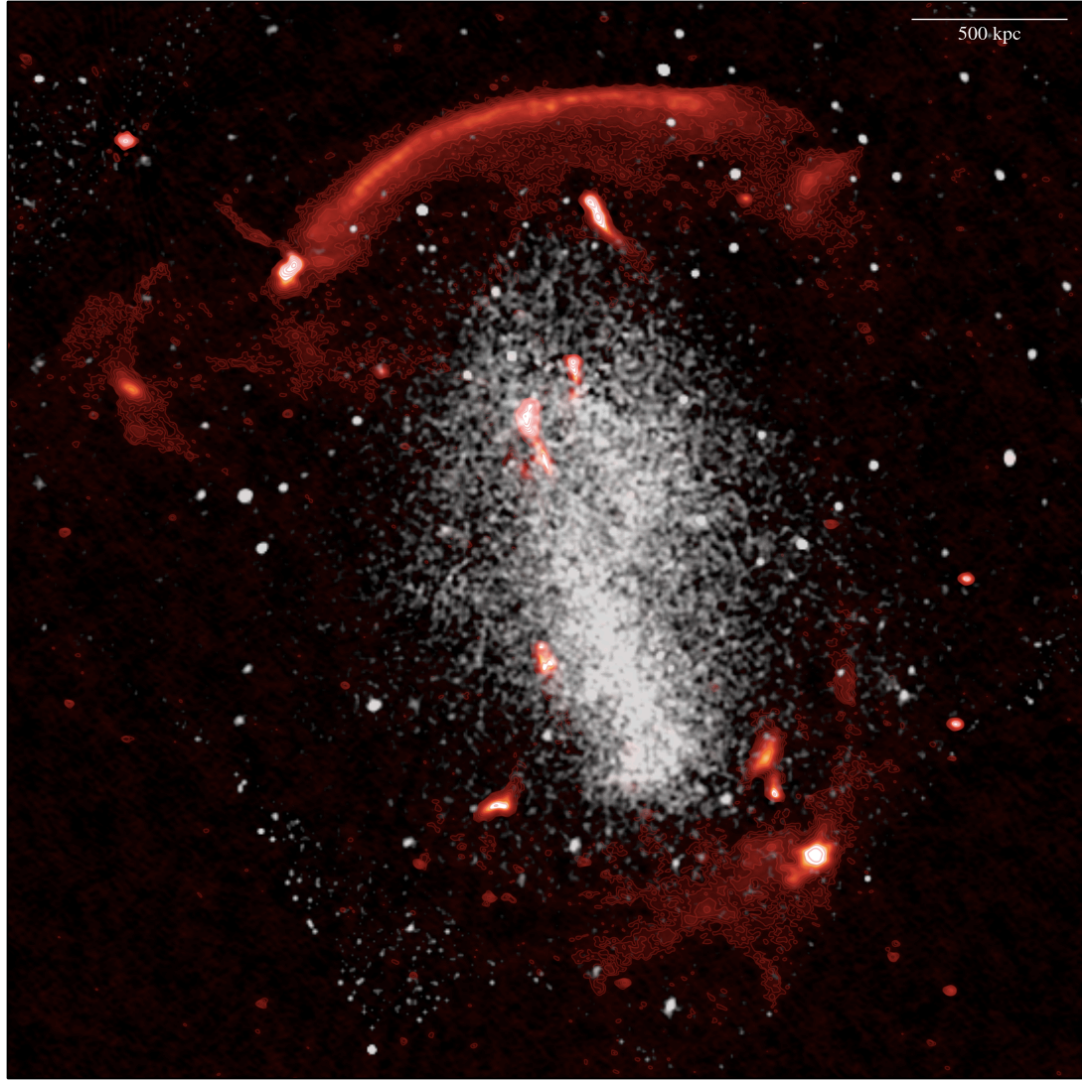
Active galaxy

Radio jet

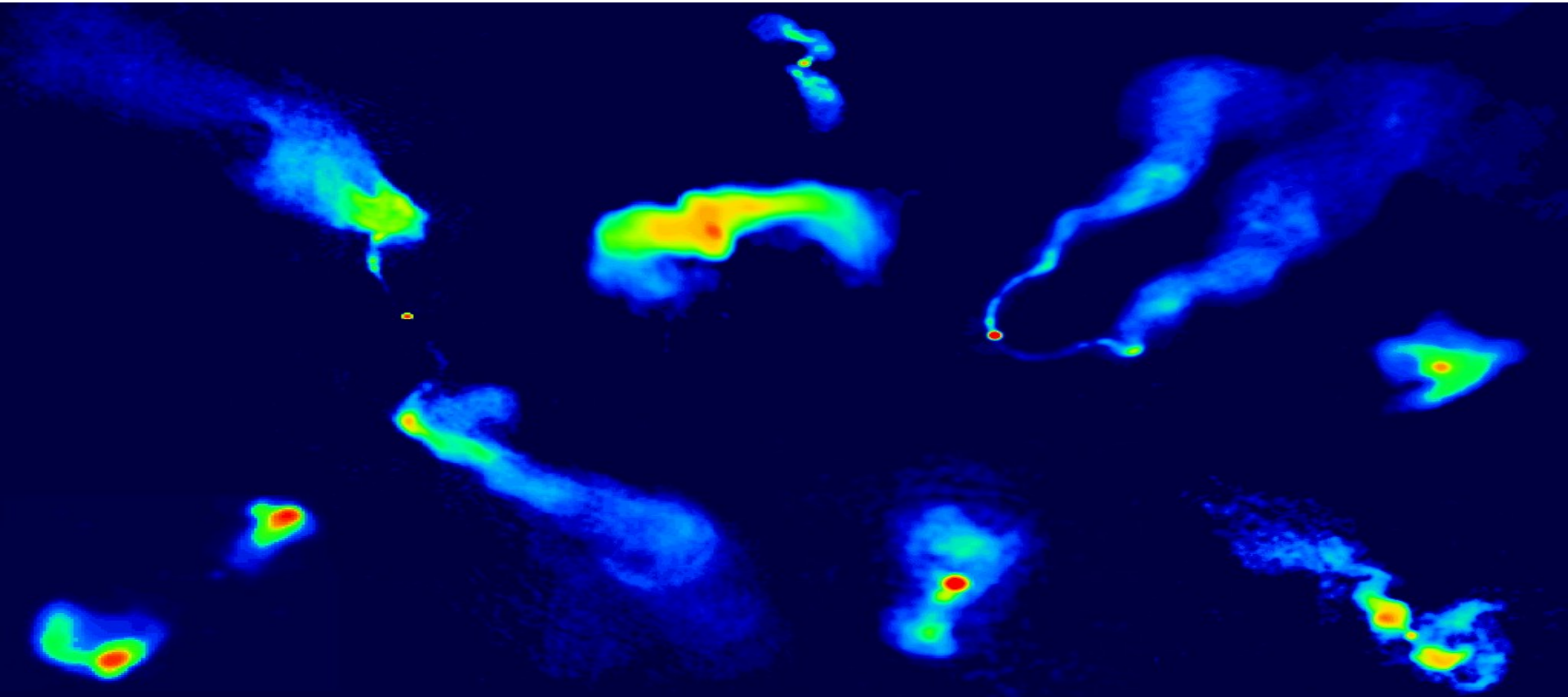
To cluster centre

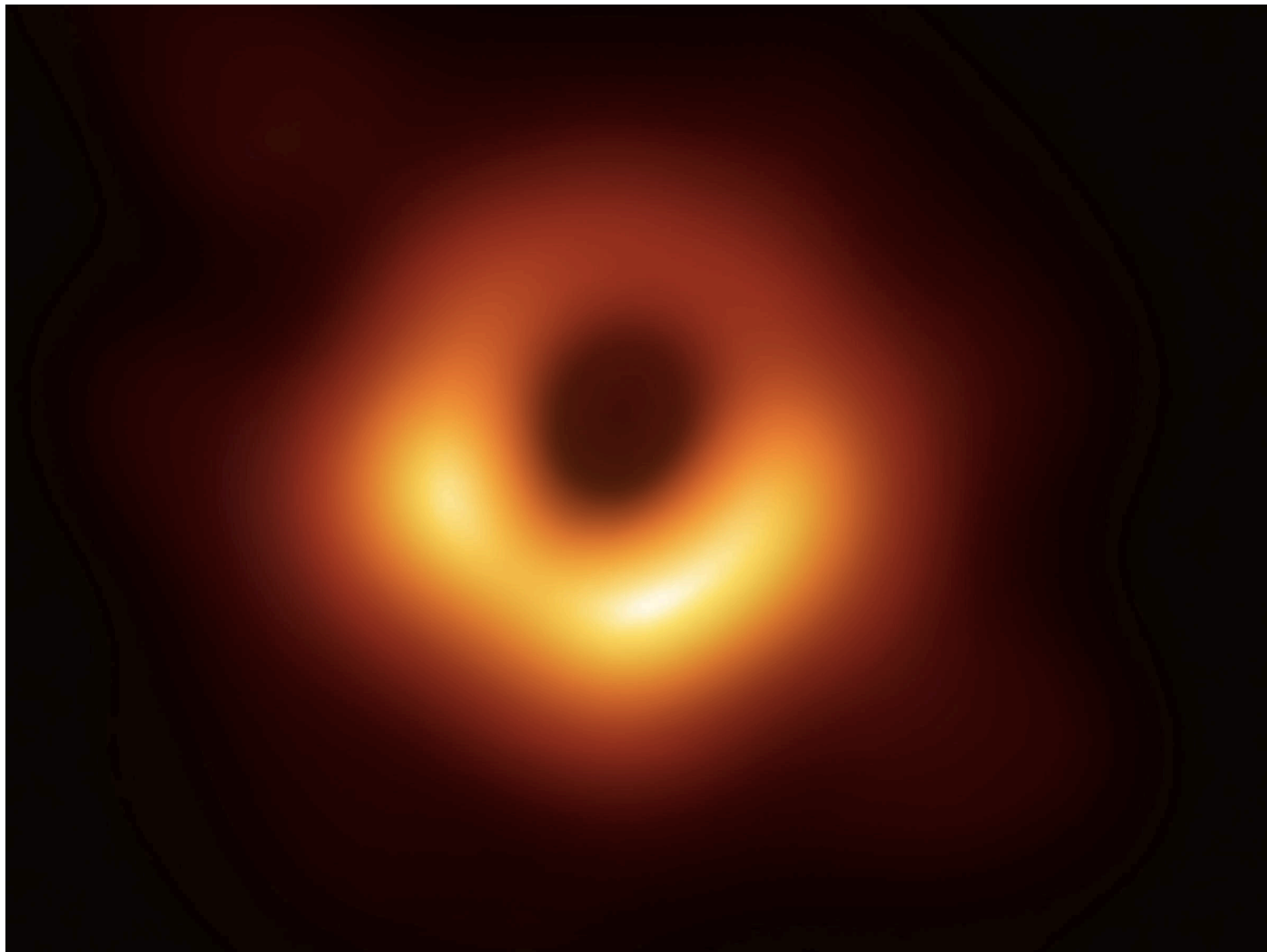
Radio relic

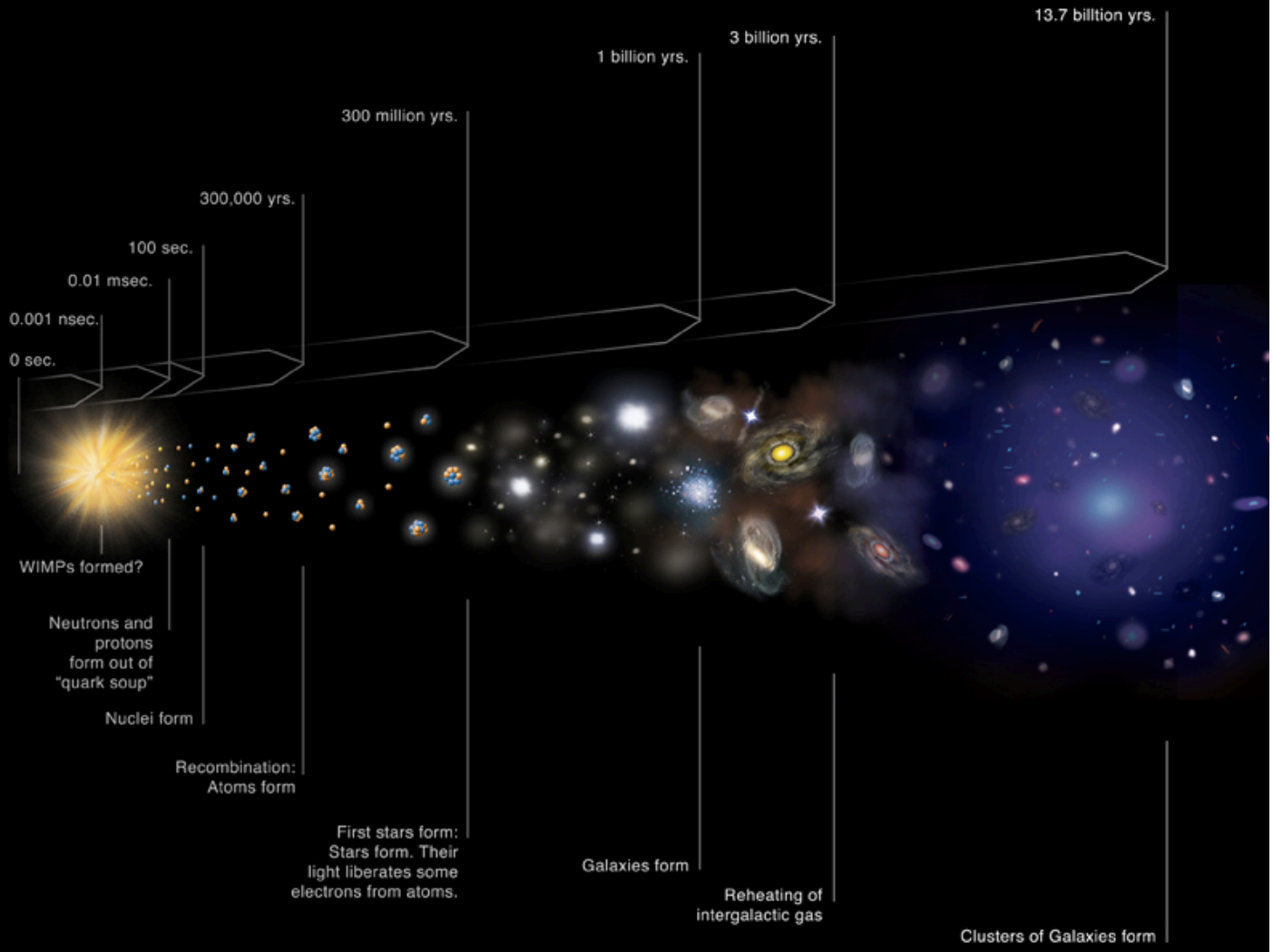
Cluster merger shock

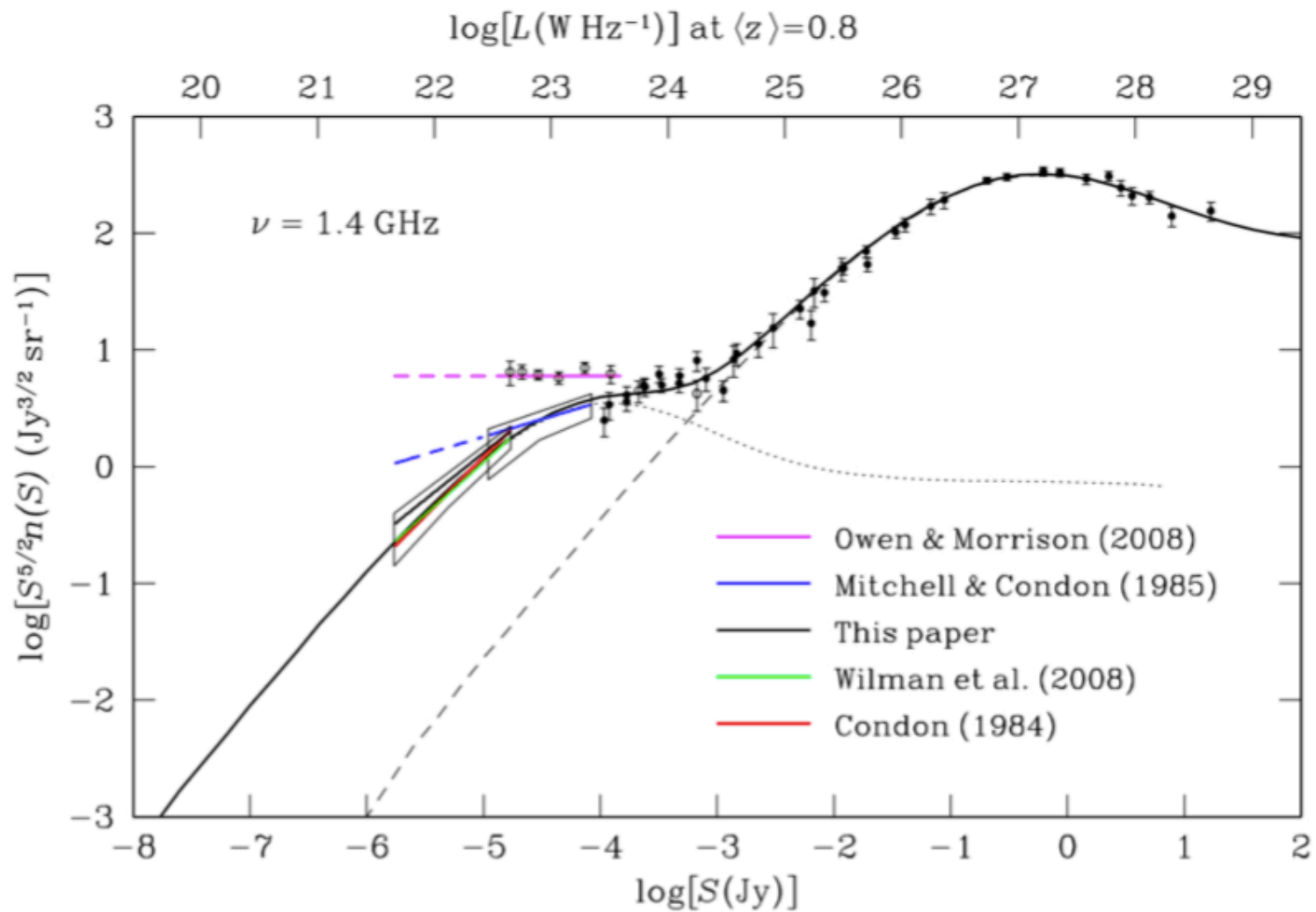


# INTERGALACTIC WEATHER STATION









# CHALLENGES TO RADIO SURVEYS



Professor Urquat makes his final contribution to the world of science.

# MEERKAT – THE FUTURE IS HERE!





**Thinking Humanly**

“The exciting new effort to make computers think . . . *machines with minds*, in the full and literal sense.” (Haugeland, 1985)

“[The automation of] activities that we associate with human thinking, activities such as decision-making, problem solving, learning . . .” (Bellman, 1978)

**Acting Humanly**

“The art of creating machines that perform functions that require intelligence when performed by people.” (Kurzweil, 1990)

“The study of how to make computers do things at which, at the moment, people are better.” (Rich and Knight, 1991)

**Thinking Rationally**

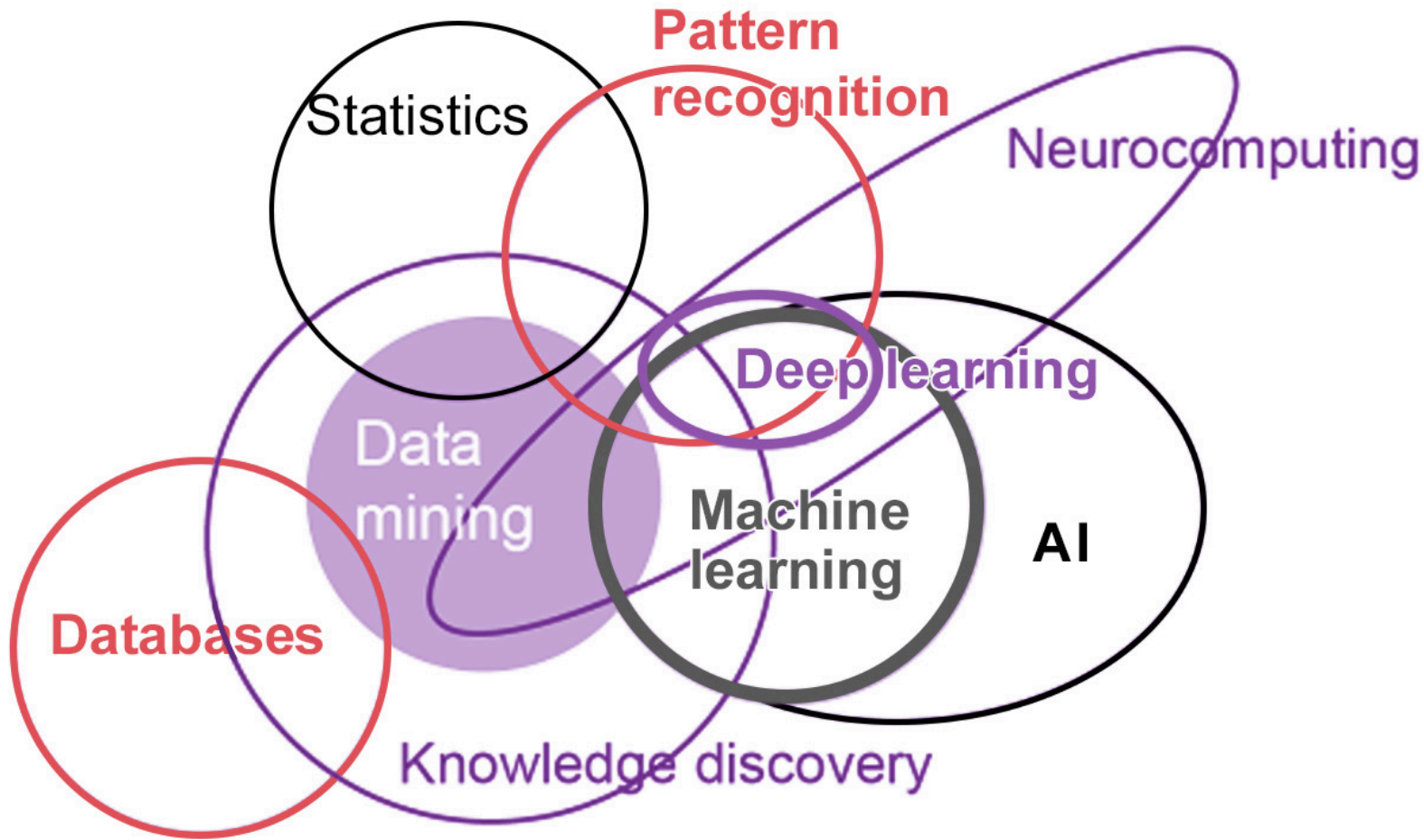
“The study of mental faculties through the use of computational models.”  
(Charniak and McDermott, 1985)

“The study of the computations that make it possible to perceive, reason, and act.”  
(Winston, 1992)

**Acting Rationally**

“Computational Intelligence is the study of the design of intelligent agents.” (Poole *et al.*, 1998)

“AI . . . is concerned with intelligent behavior in artifacts.” (Nilsson, 1998)

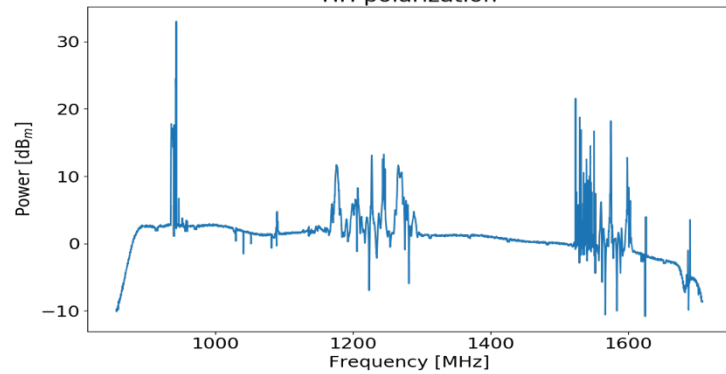


**FINDING A NEEDLE A HAYSTACK IS  
DIFFICULT, DOING DIFFICULT THINGS IS  
A TALENT**

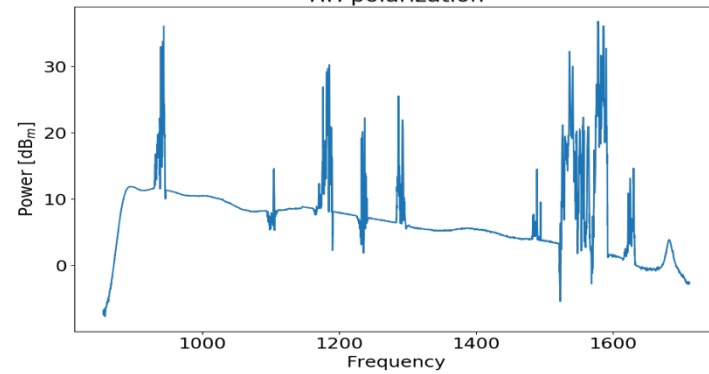


**IS IT A TALENT, FINDING THE CRAP  
JOKES ON 9GAG?**

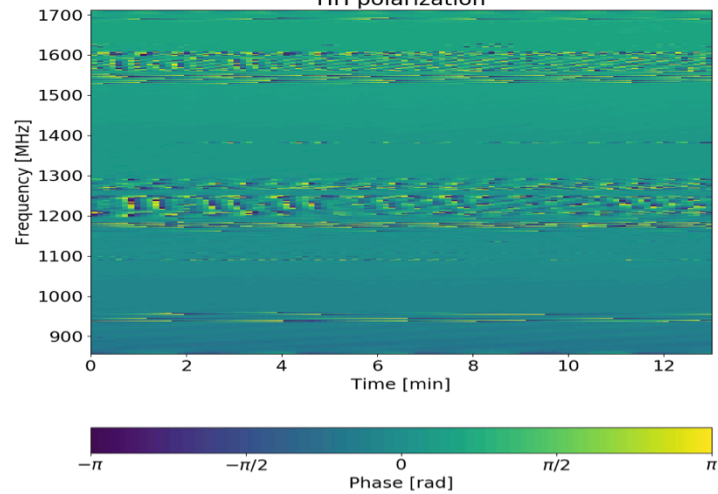
HH polarization



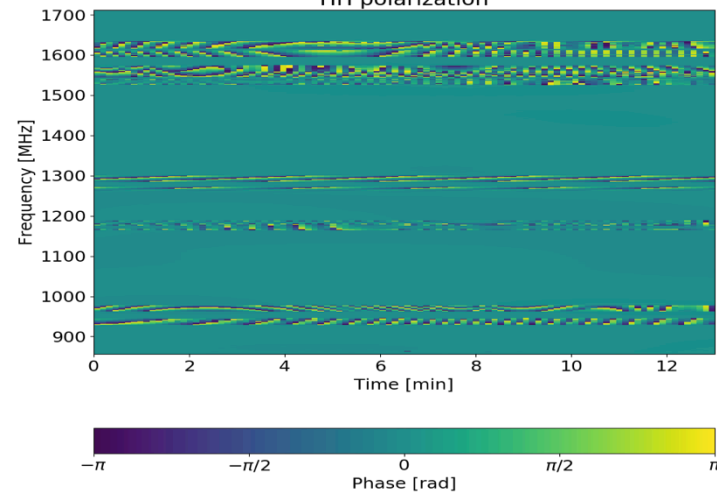
HH polarization



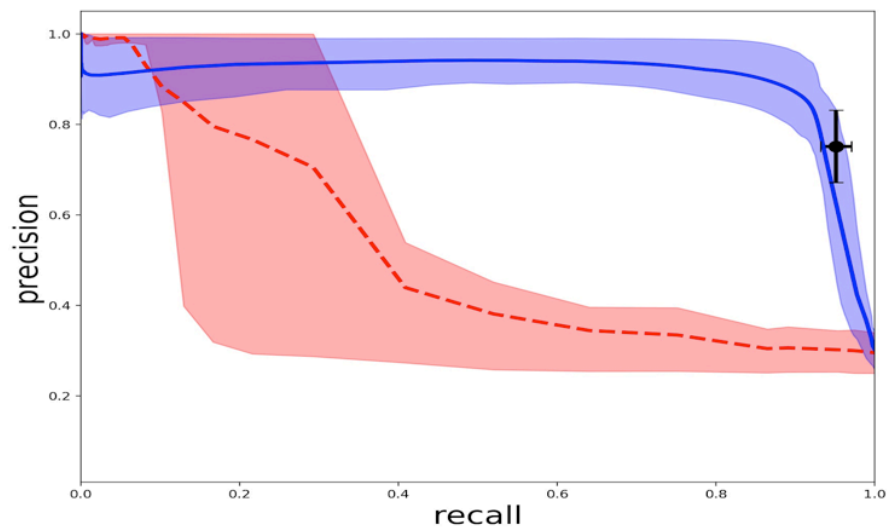
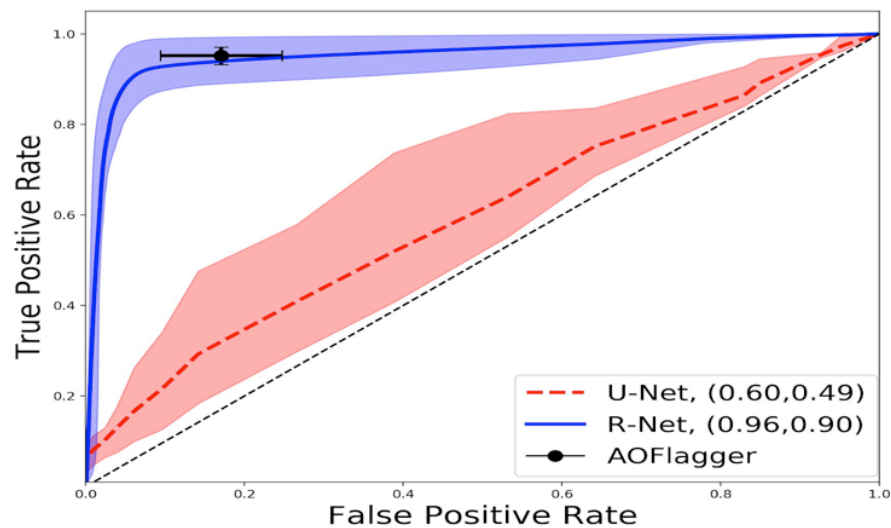
HH polarization



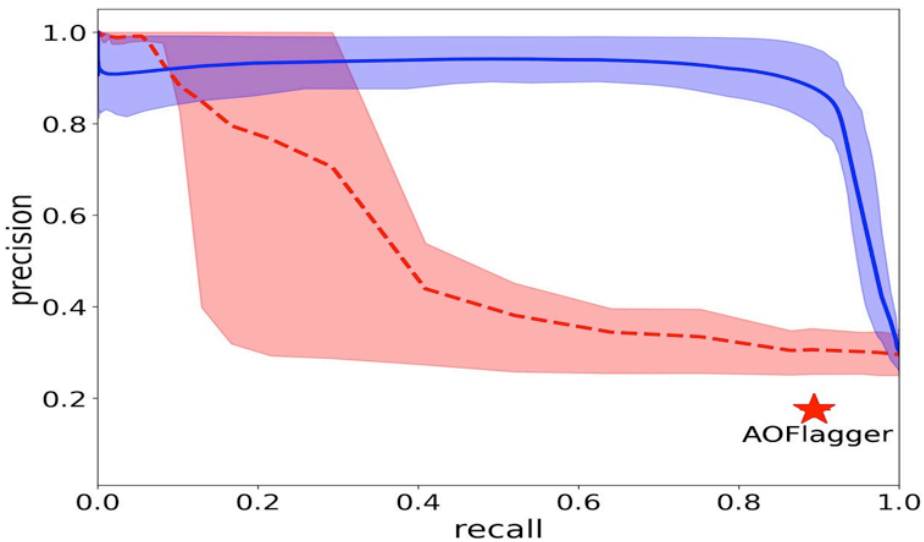
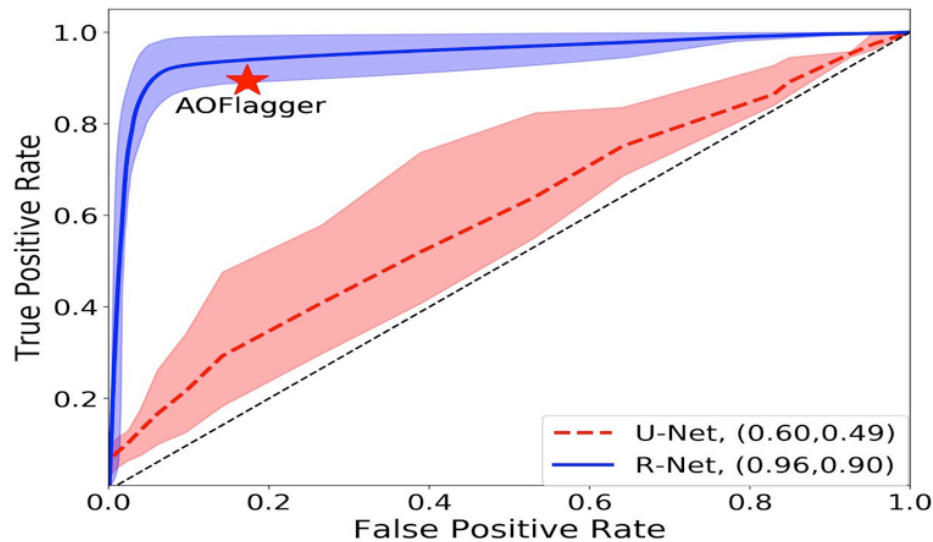
HH polarization



# Comparison with Optimised AOflagger

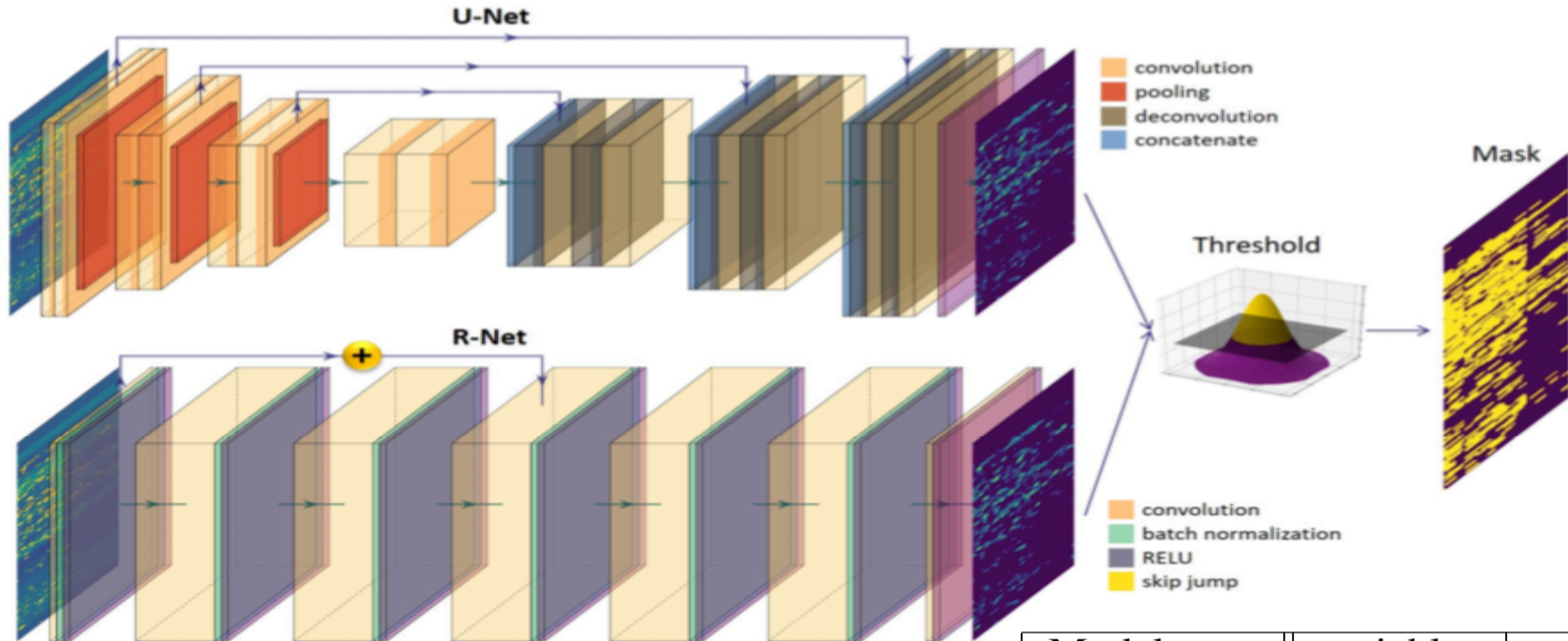


# Comparison with Default AOflagger

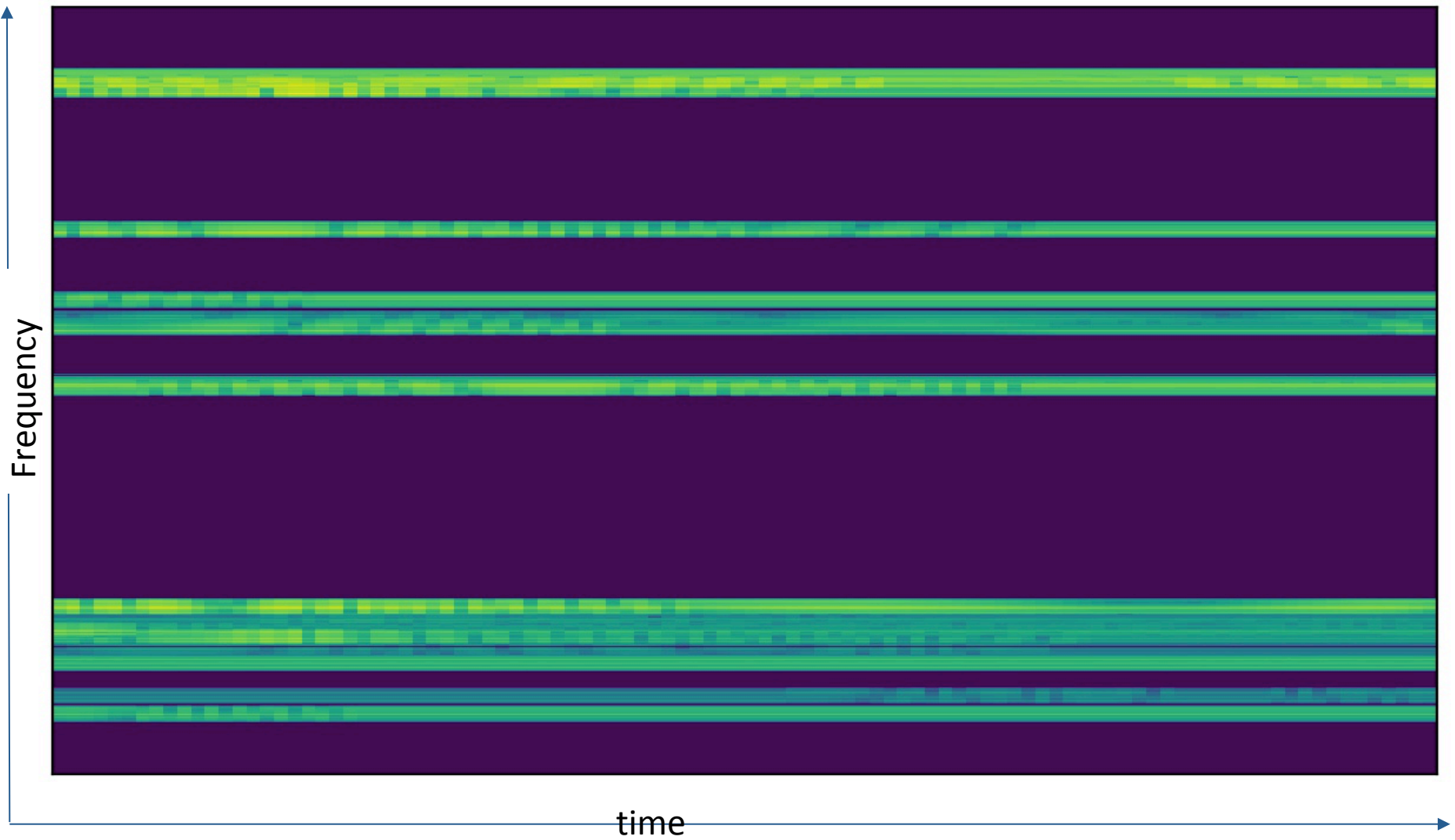


Deep learning is significantly better than AOFlagger unless AOFlagger is extensively tuned (which no one does). Our algorithm tunes automatically, and is flexible (not just a **single** False Positive Rate).

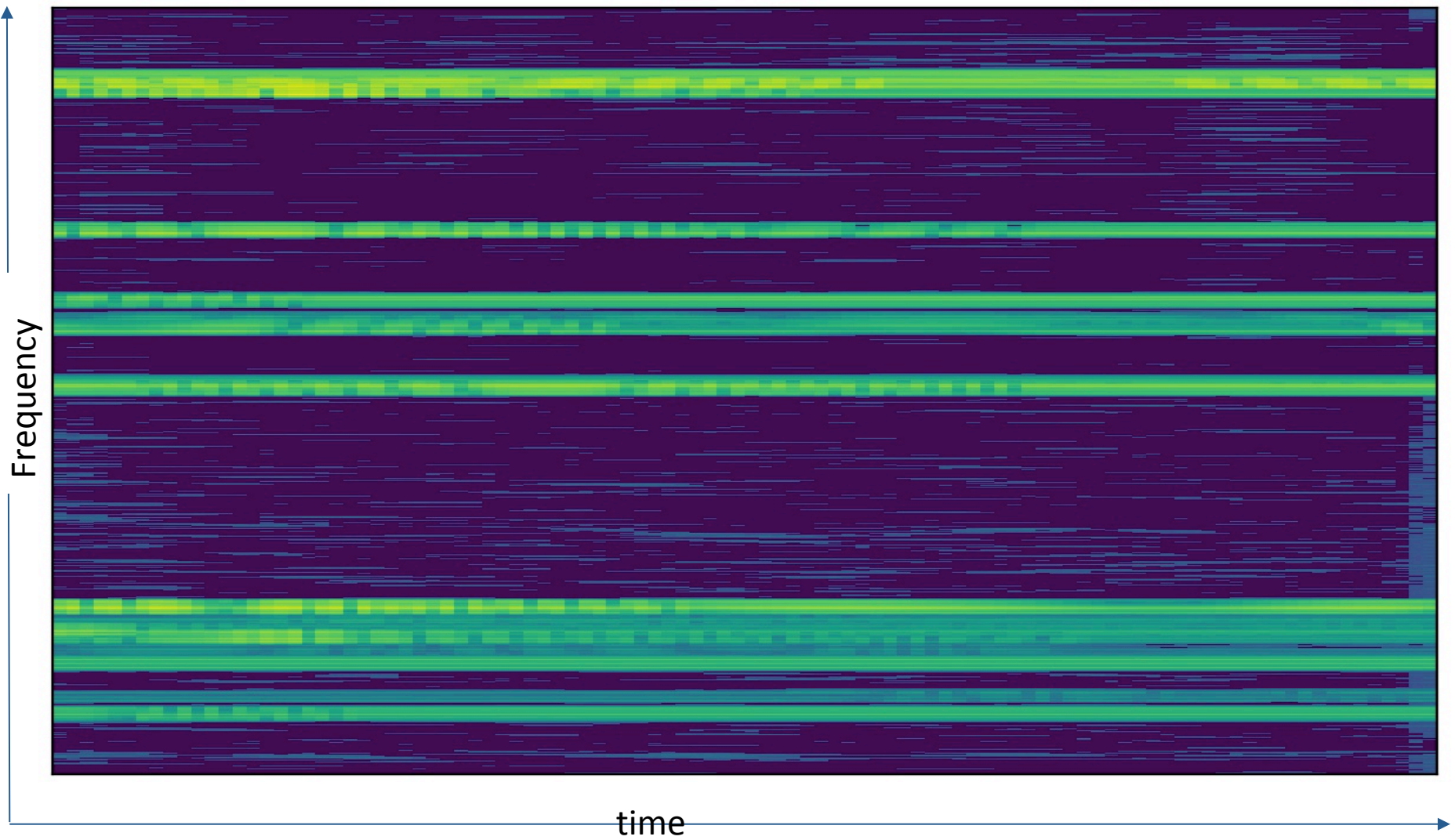
# Network from KAT-7

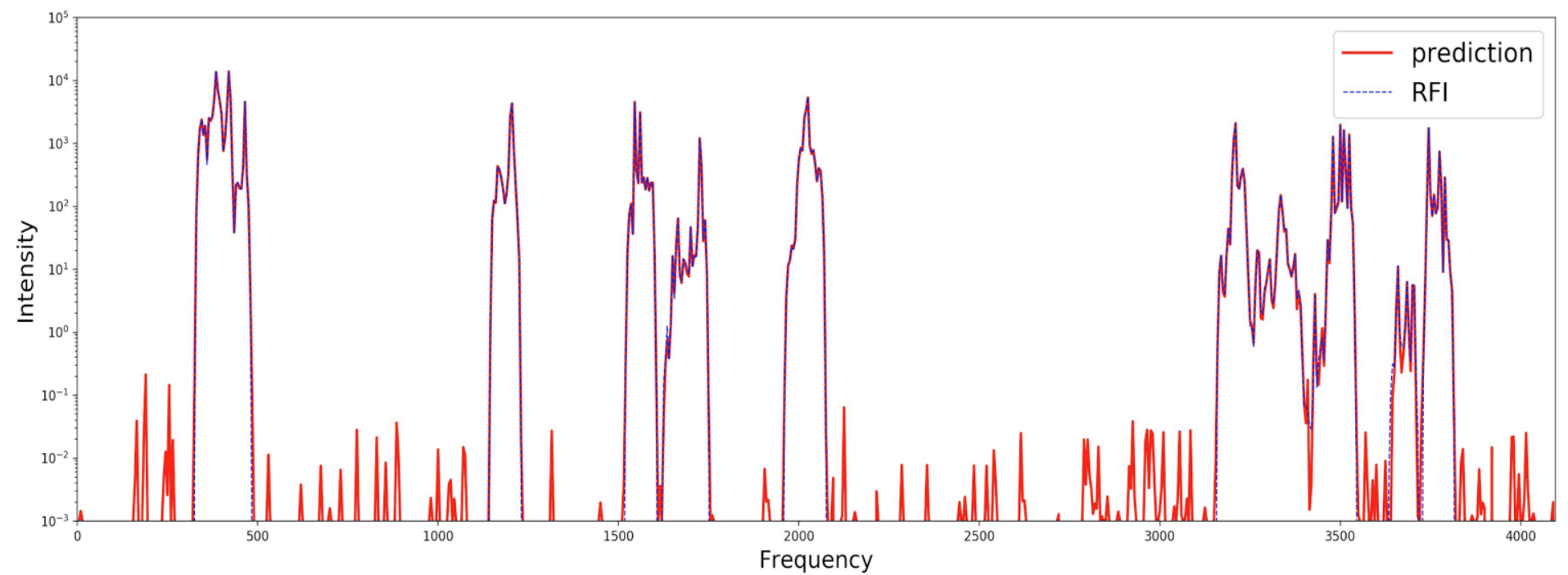


Model	variables	exe. time(s)
AOFlagger	-	31
R-Net-5	11473	18
R-Net-6	15181	24
Unet-3-16	116770	49
Unet-3-32	465986	53





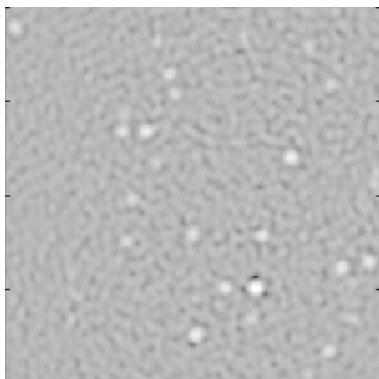




**Deep Learning Prediction vs Ground Truth**  
(The MeerKAT RFI simulator)

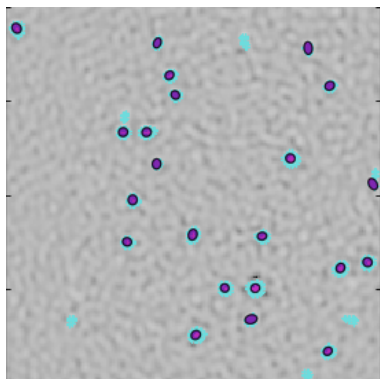
# Traditional Source finding

radio  
image

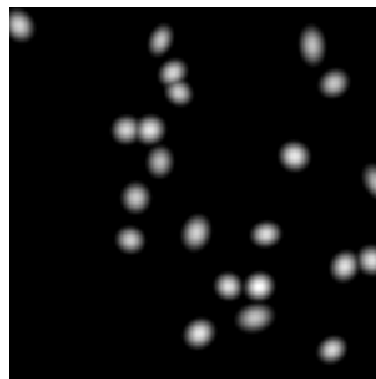


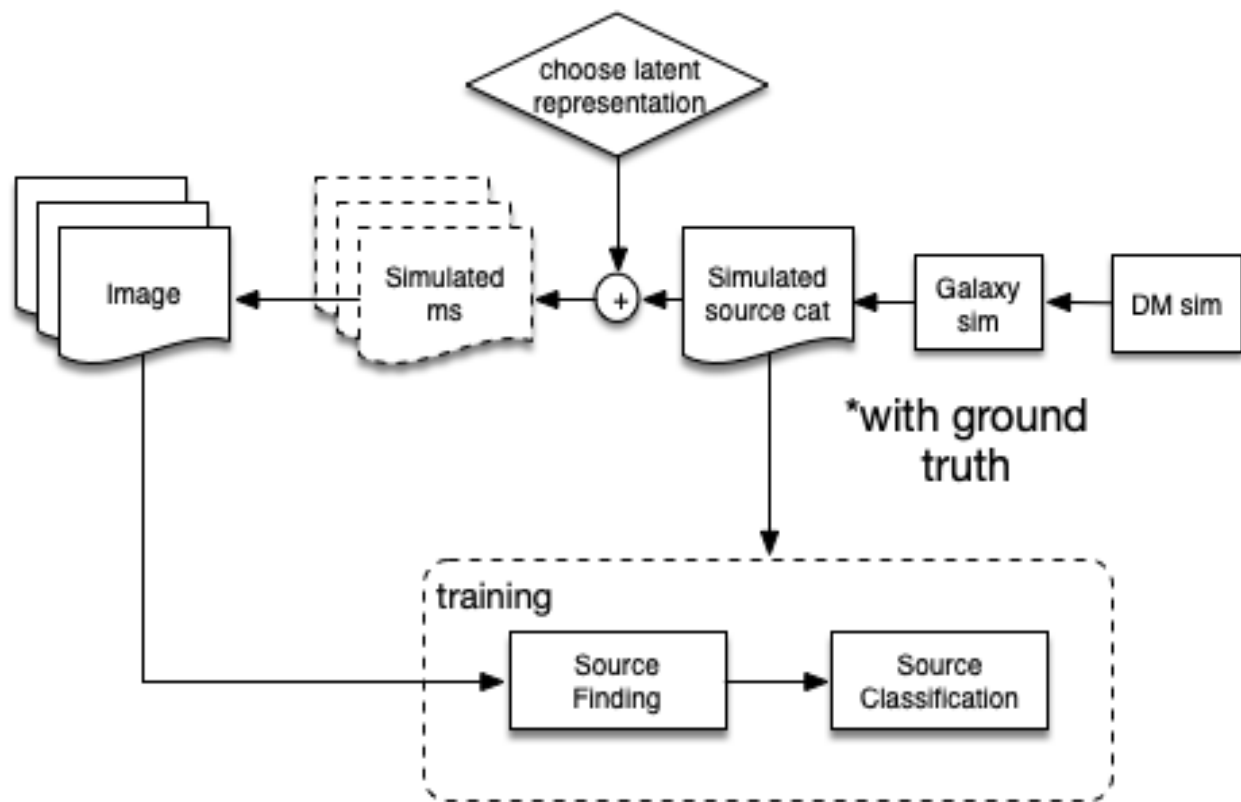
characterise background  
noise

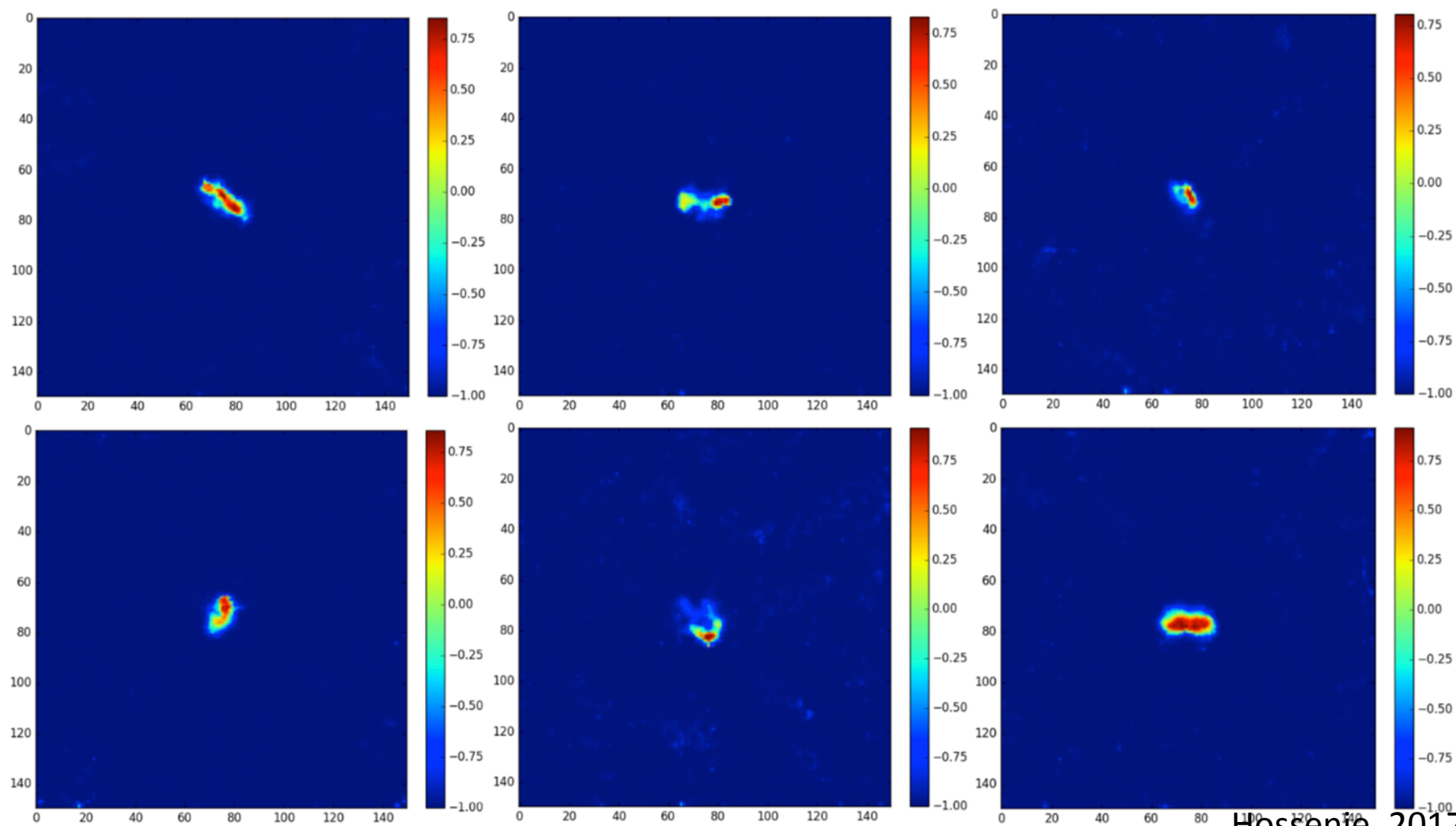
identify islands



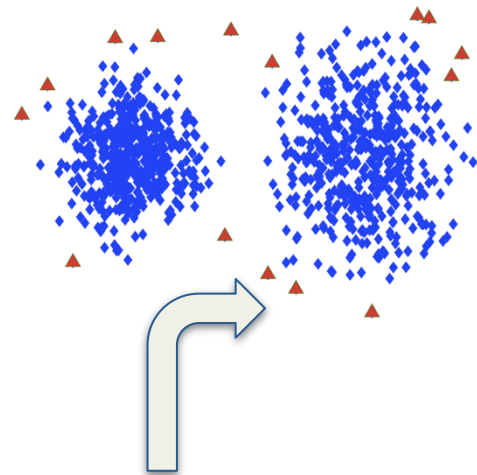
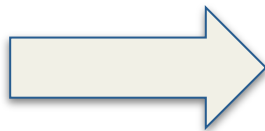
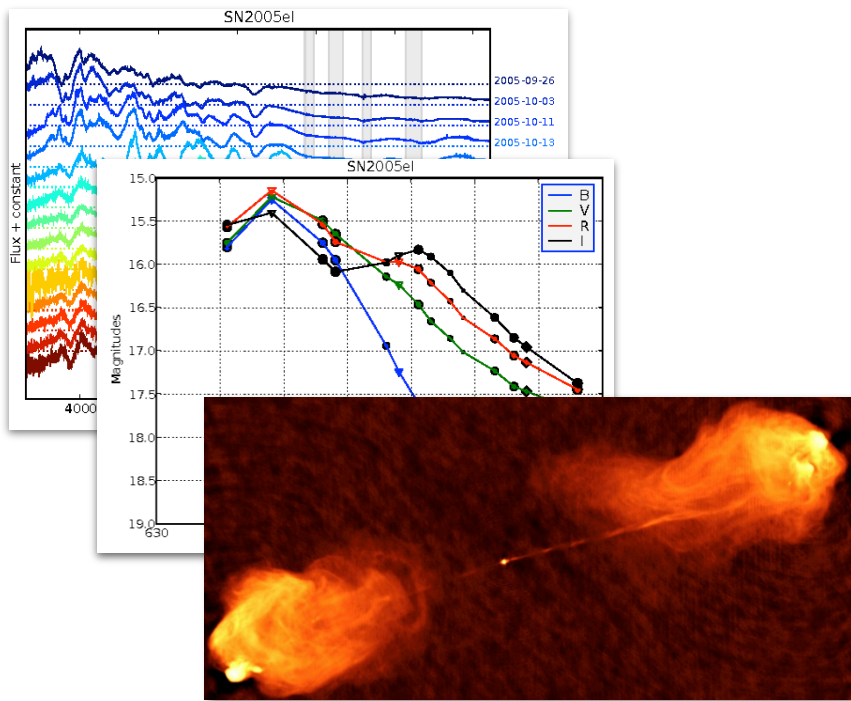
fit gaussians





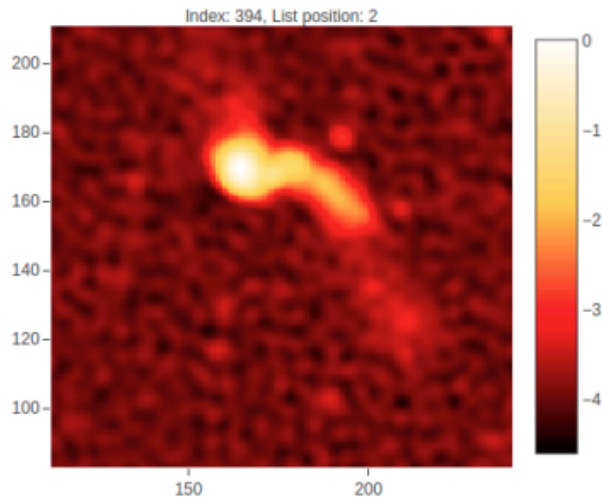


# Step 1: Anomaly Detection

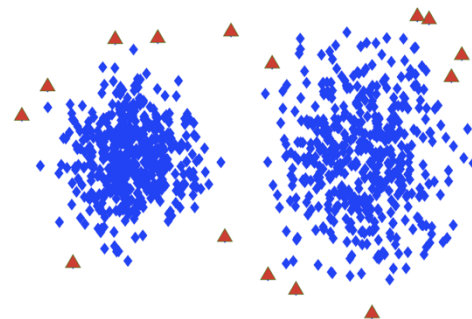


These might be anomalous but uninteresting...

# Step 2: Active Learning



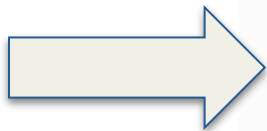
RA: 4h17m24.8785s  
DEC: -80d39m55.7276s



How interesting is this object?

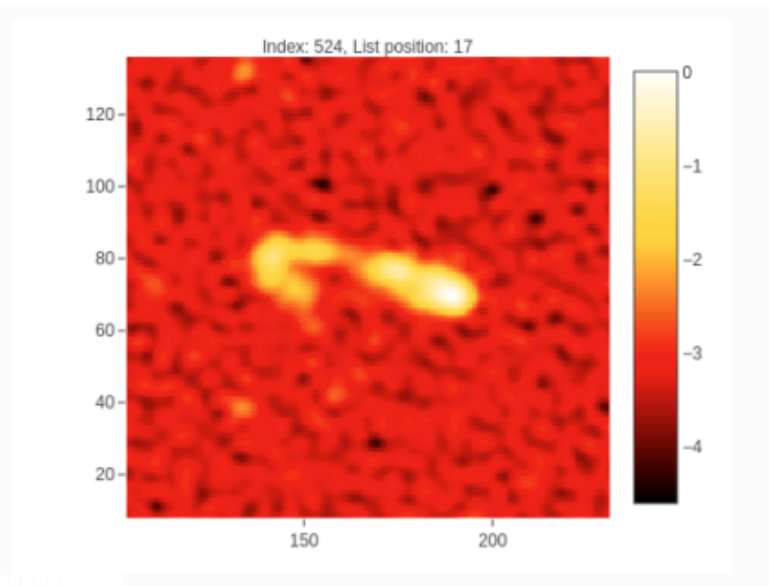
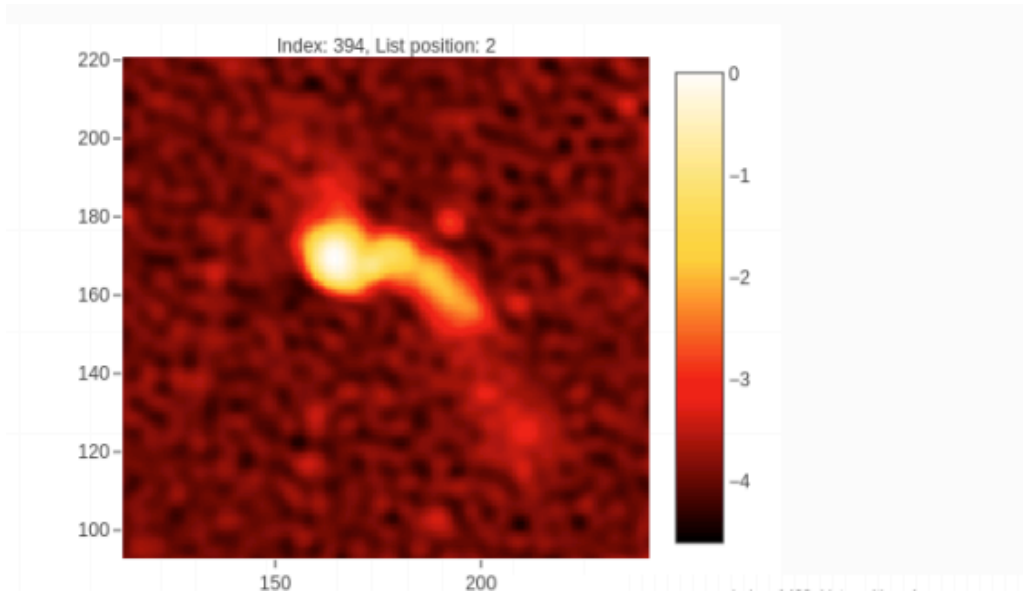
BACK

NEXT



# Example Results from the DEEP2 MeerKAT Data

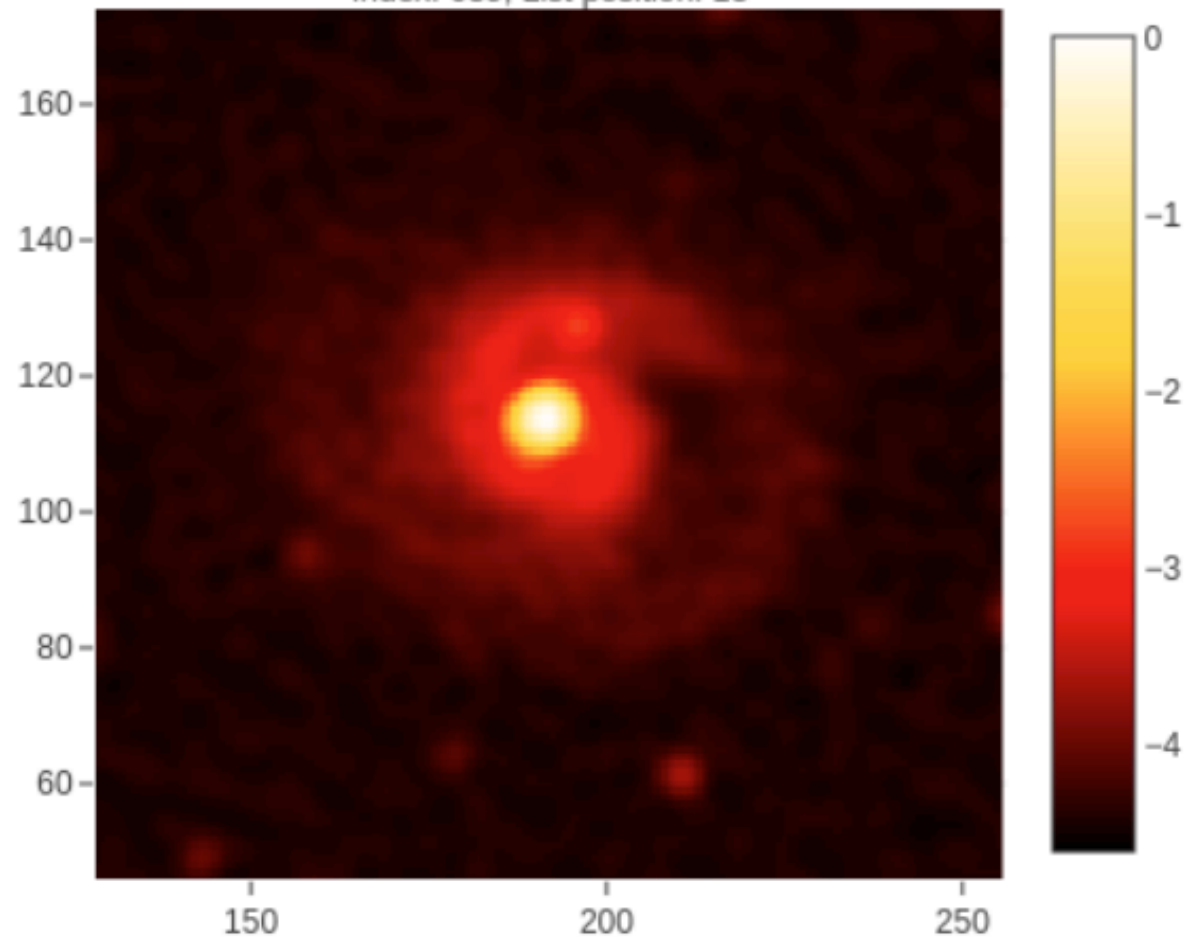
(DEEP2 credit to Tom Mauch and the SARAO team)



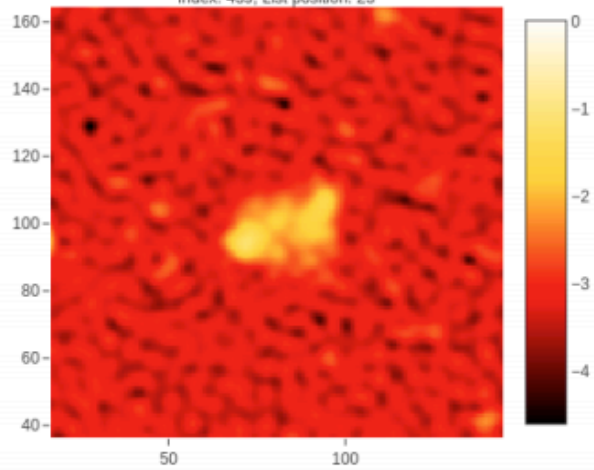
Lochner, SARAO



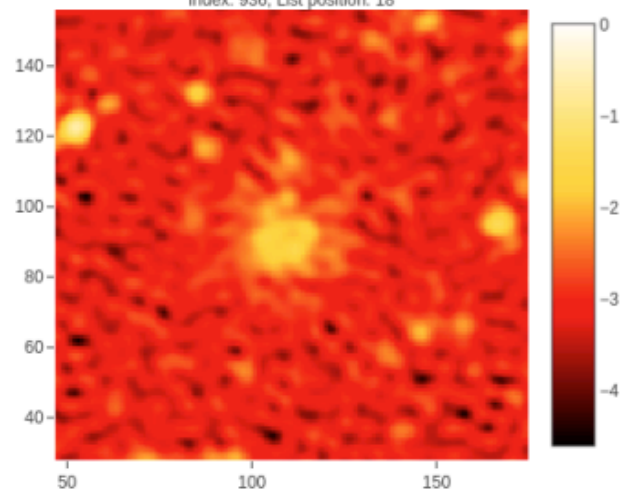
Index: 639, List position: 13



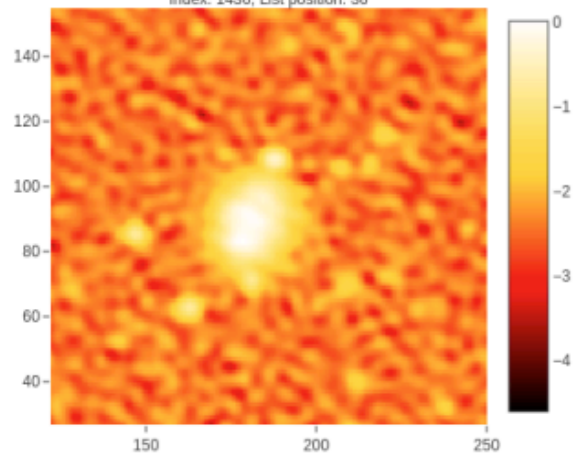
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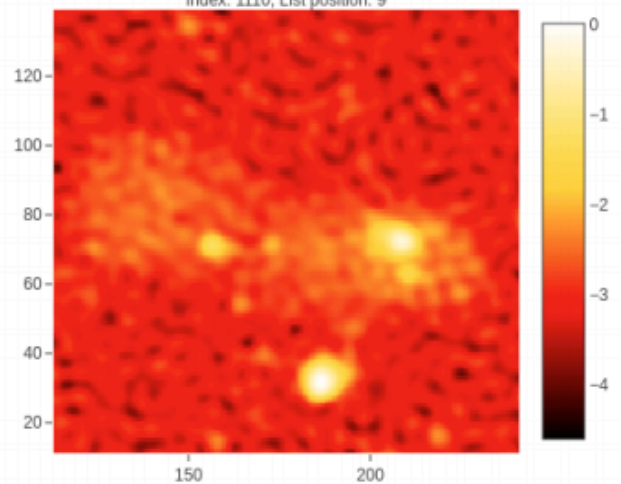
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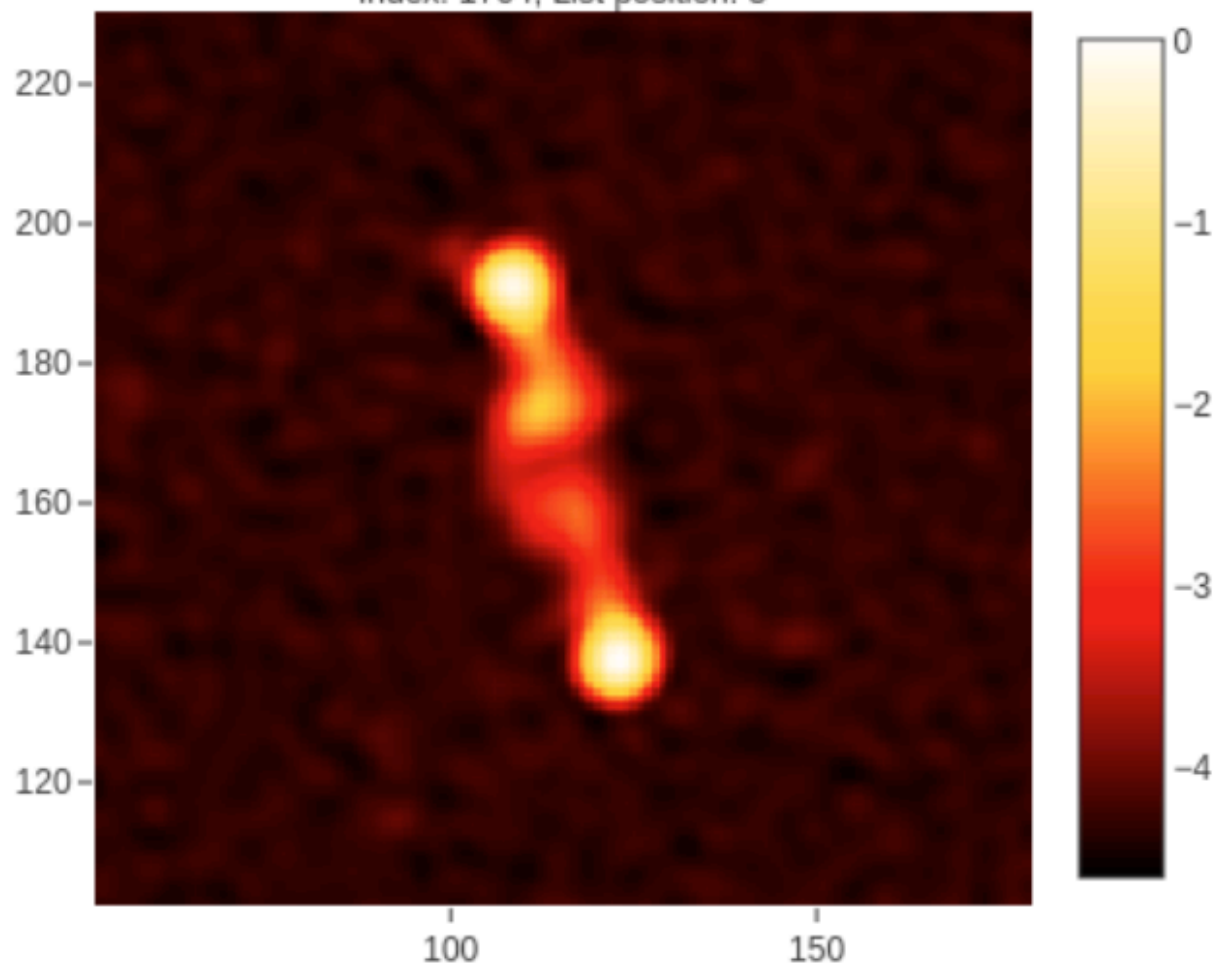
Index: 1436, List position: 36



Index: 1110, List position: 9



Index: 1764, List position: 3



Index: 1146, List position: 0

