

DIGITAL SIGNAL PROCESSING THEORY AND APPLICATIONS WITH EXAMPLES



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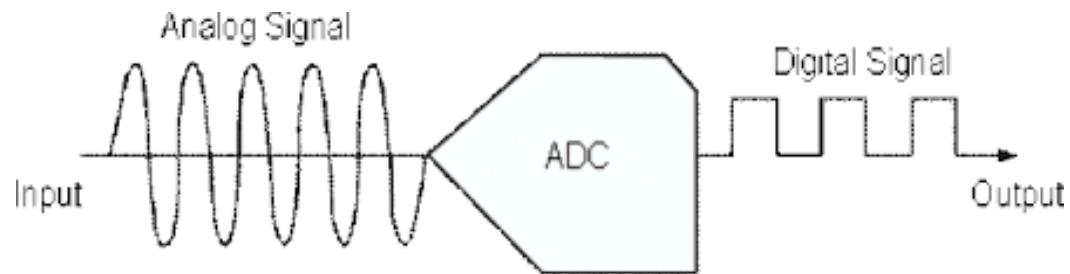
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Introduction

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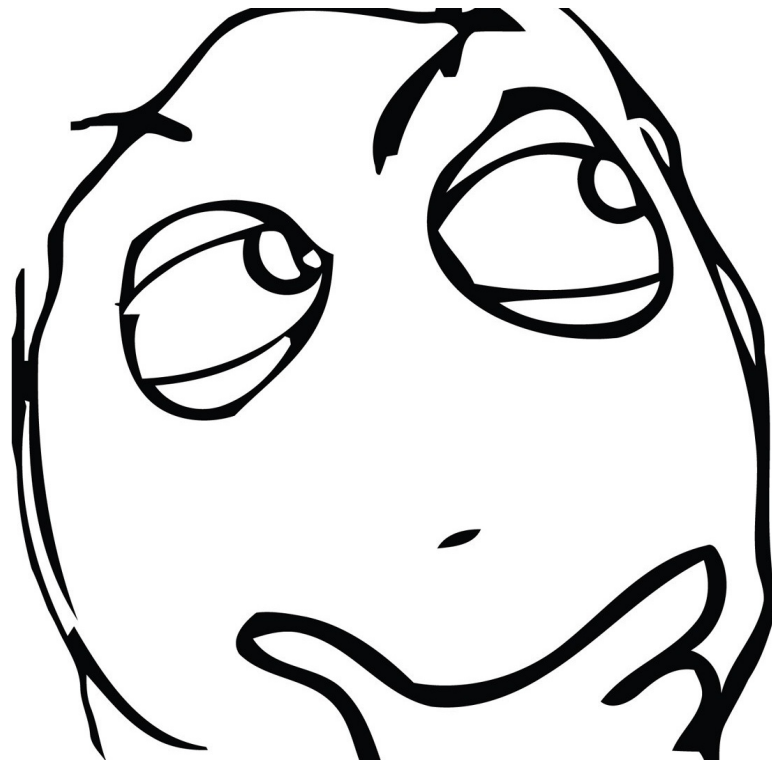
Digitization



Signal Processing Theory

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What operations can we perform on Signals?



Signal Processing Theory

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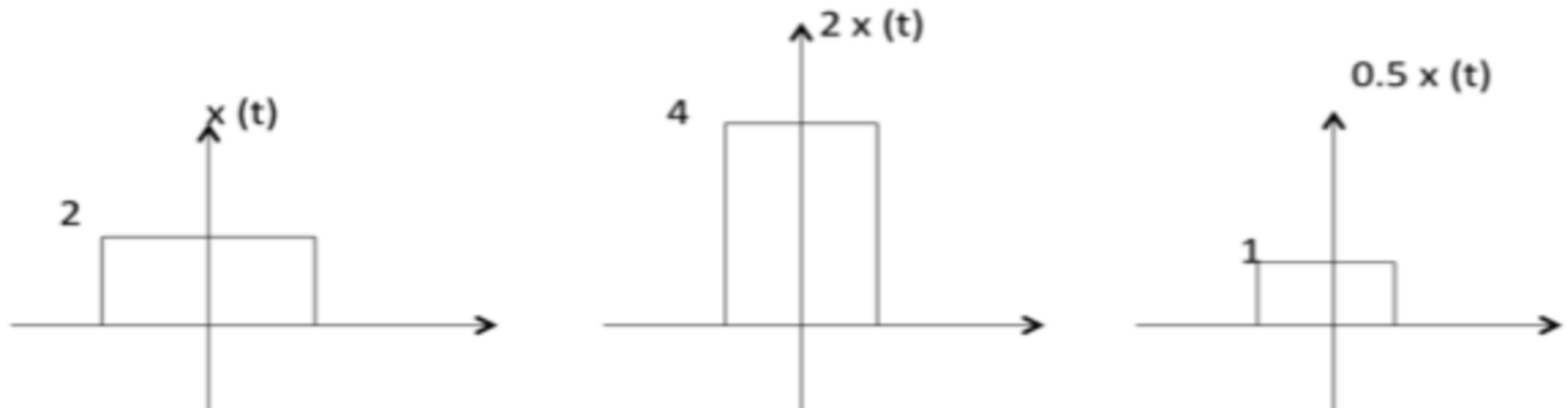
These are the basic operations that can be performed on signals:

- Amplitude Scaling
- Time Scaling
- Time Reversal
- Time Shifting

Signal Processing Theory

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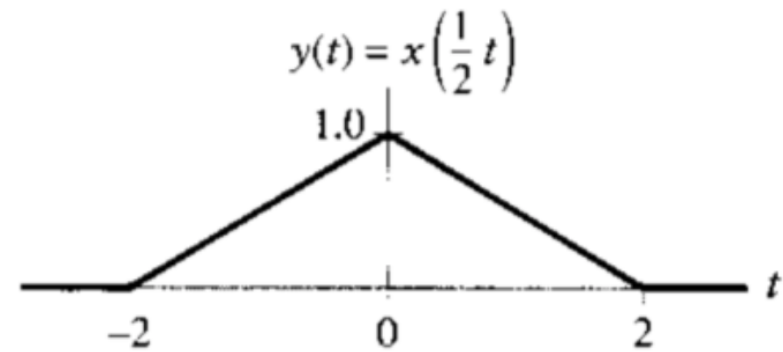
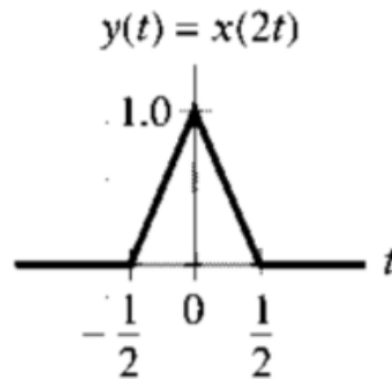
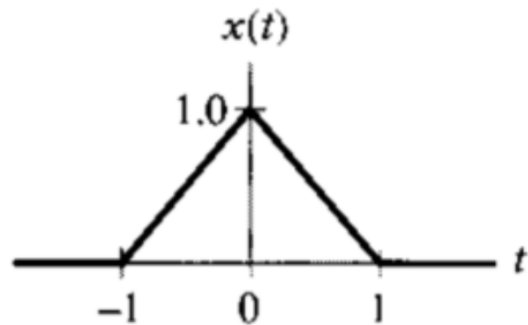
Amplitude Scaling compressed or expands the amplitude of a signal



Signal Processing Theory

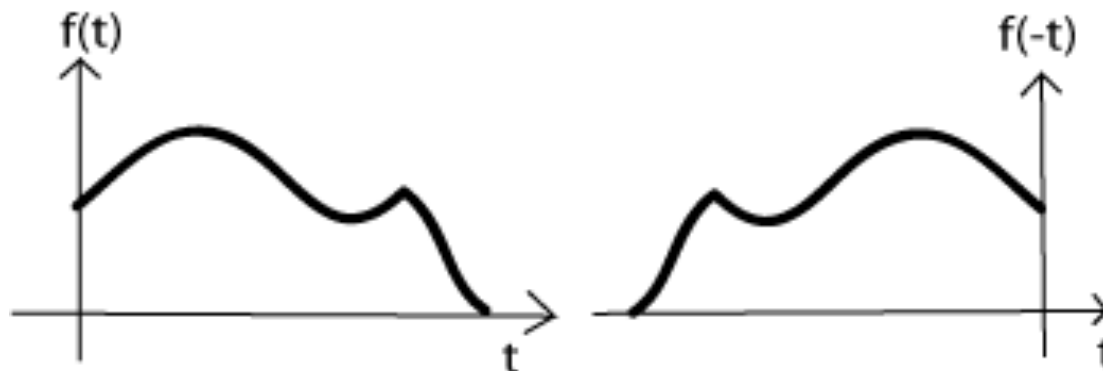
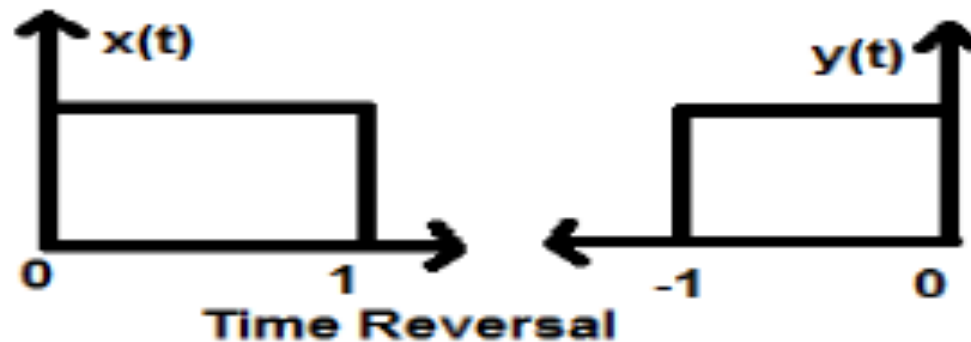
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Time Scaling compressed or expands the signal along the time axis



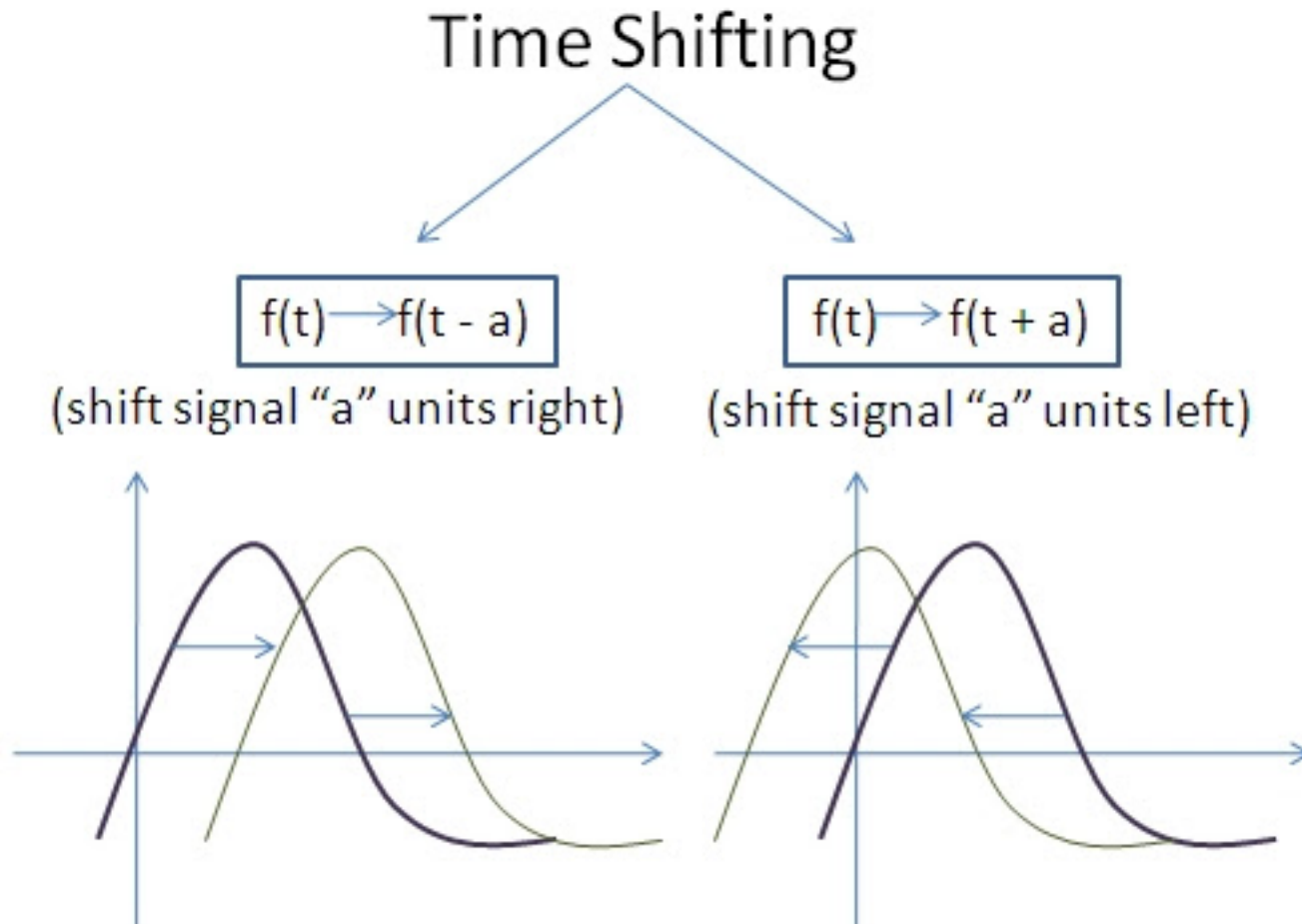
Signal Processing Theory

Time Reversal reflects the signal around $t=0$ (it reverses the signal around the time axis).



Signal Processing Theory

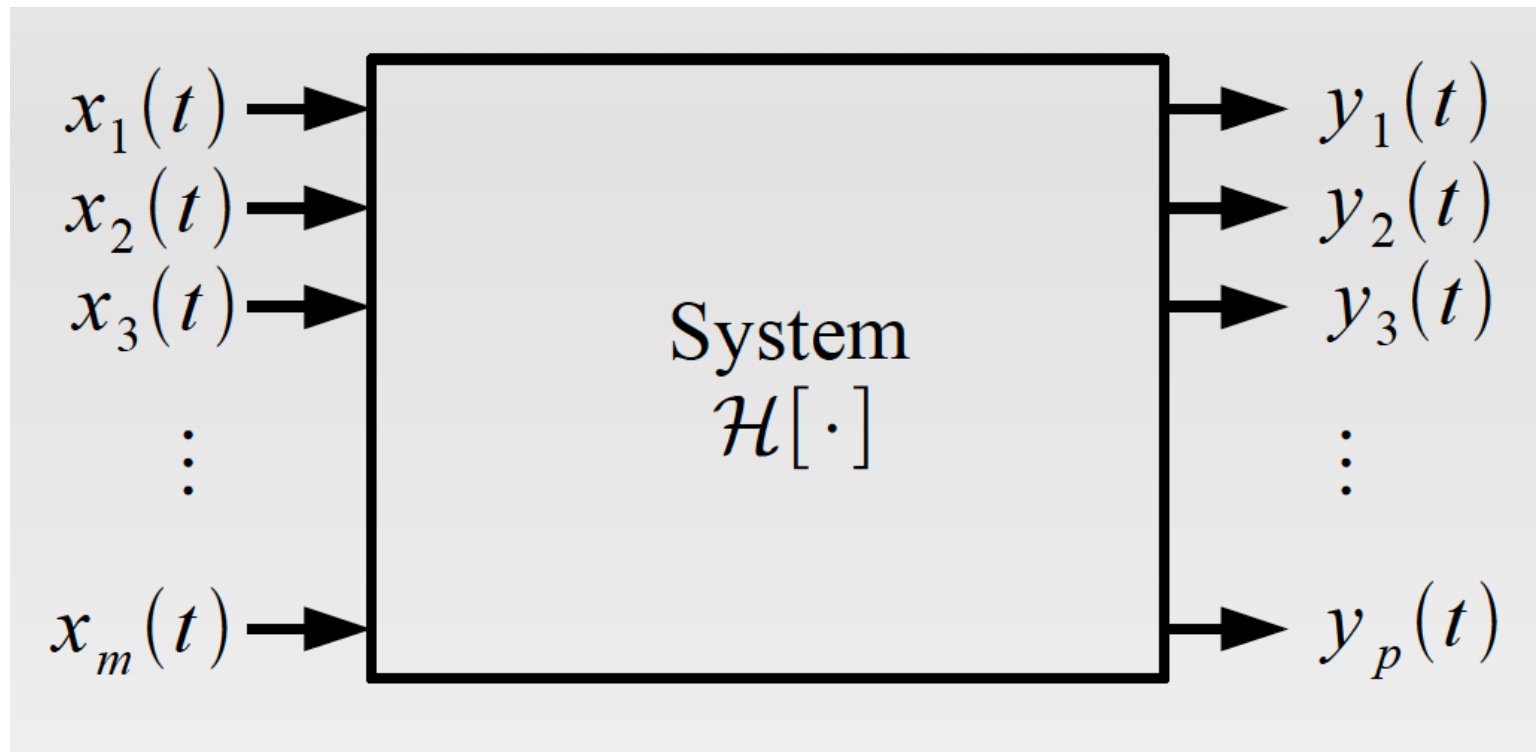
Time Shift moves the signal on the time axis



Signal Processing Theory

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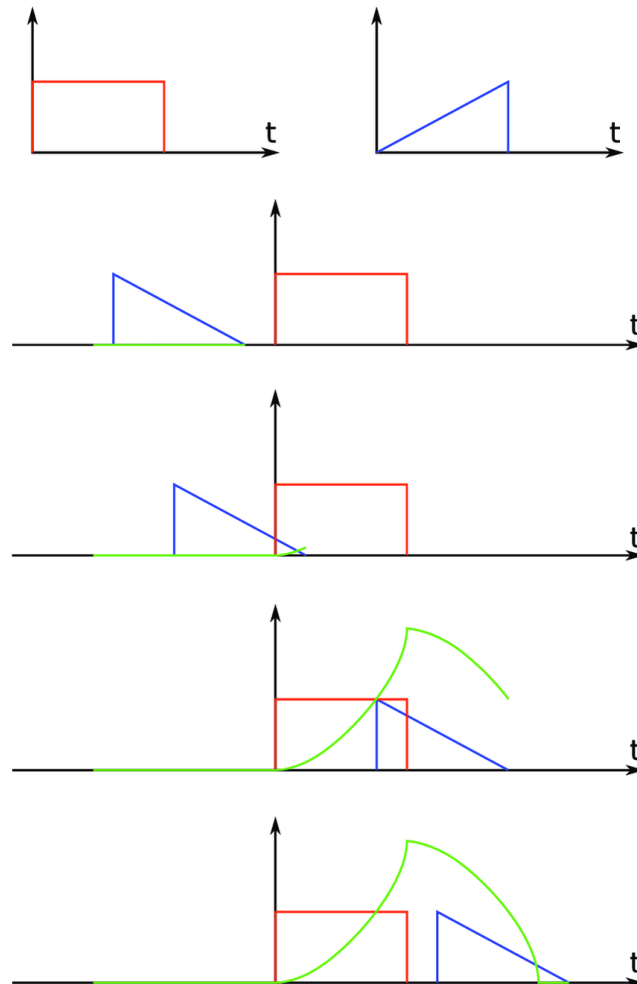
System Representations



$$y(t) = \mathcal{H}[x(t)]$$

Signal Processing Theory

Convolution is a mathematical way of combining two signals to form a third signal



Signal Processing Theory

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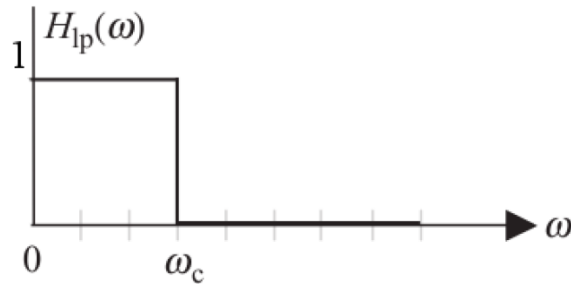
Filters

- Low-pass filter:
$$H_{lp}(\omega) = \begin{cases} 1, & |\omega| \leq \omega_c \\ 0, & |\omega| \geq \omega_c \end{cases}$$
- High-pass filter:
$$H_{hp}(\omega) = \begin{cases} 0, & |\omega| \leq \omega_c \\ 1, & |\omega| \geq \omega_c \end{cases}$$
- Bandpass filter:
$$H_{bp}(\omega) = \begin{cases} 1, & \omega_{c1} \leq |\omega| \leq \omega_{c2} \\ 0, & |\omega| < \omega_{c1}, \omega_{c2} < |\omega| < \infty \end{cases}$$
- Bandstop filter:
$$H_{bs}(\omega) = \begin{cases} 0, & \omega_{c1} \leq |\omega| \leq \omega_{c2} \\ 1, & |\omega| < \omega_{c1}, \omega_{c2} < |\omega| < \infty \end{cases}$$

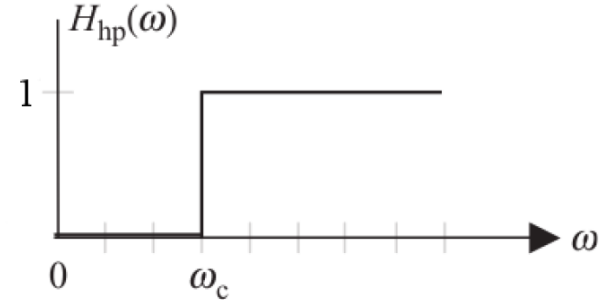
Signal Processing Theory

Filters

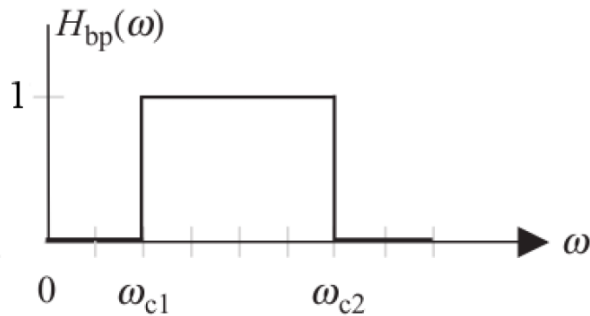
Low-pass filter



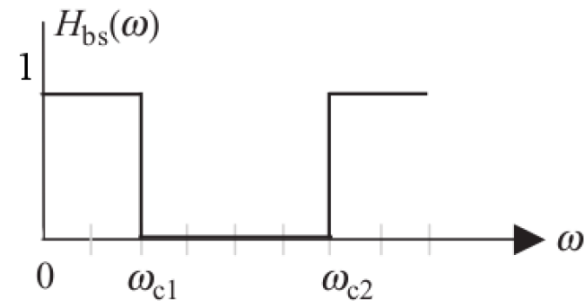
High-pass filter



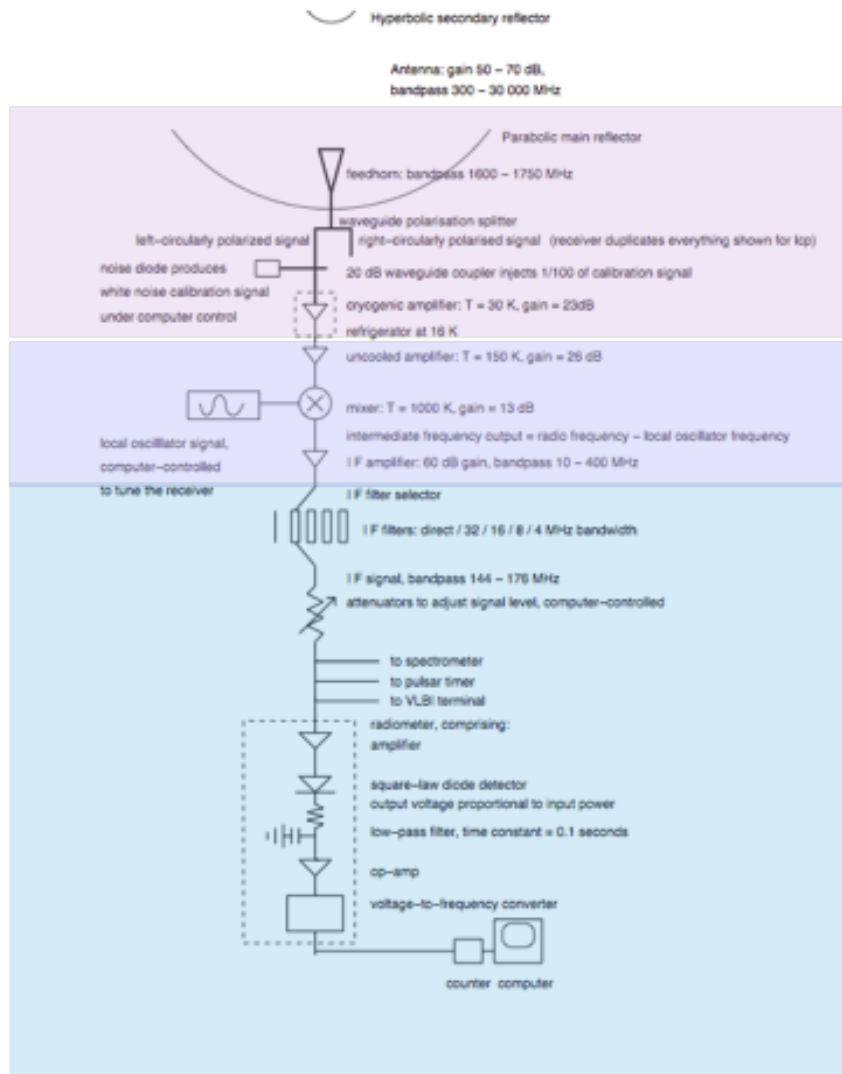
Bandpass filter



Bandstop filter



Signal Chain of a Telescope



Feed housing

Deck Room

Control Room

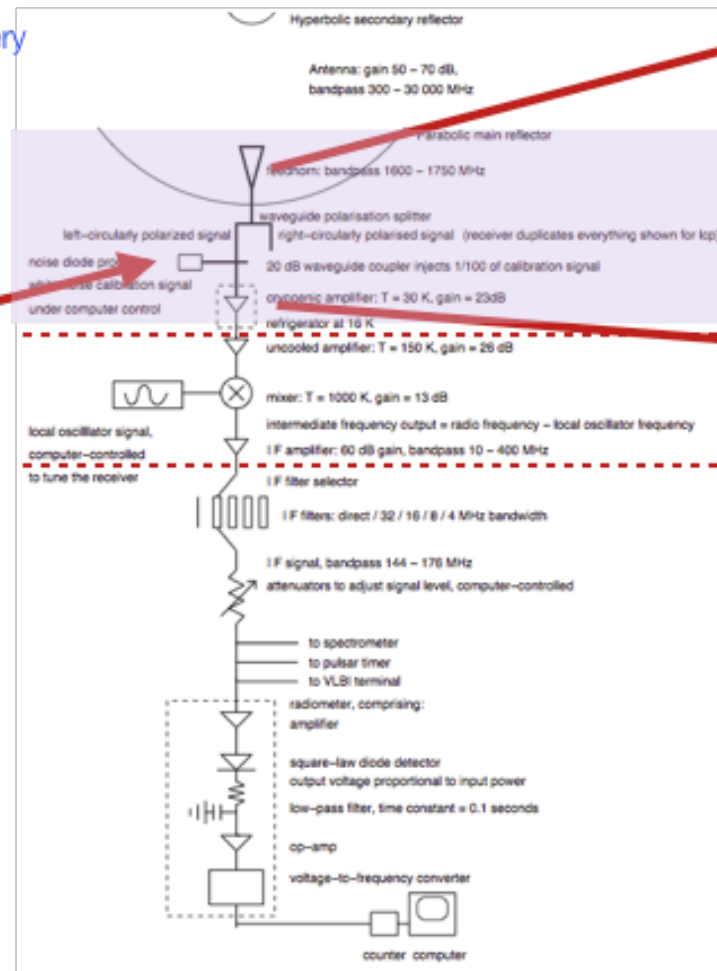
Signal Chain of a Telescope

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Signal chain: Main components of a typical **microwave receiver and radiometer**

Incoming signal: are very faint and noise like.

To calibrate the system a high stability **noise diode** injects a known noise signal which is split equally by a power divider between the LCP and RCP receiver chains.

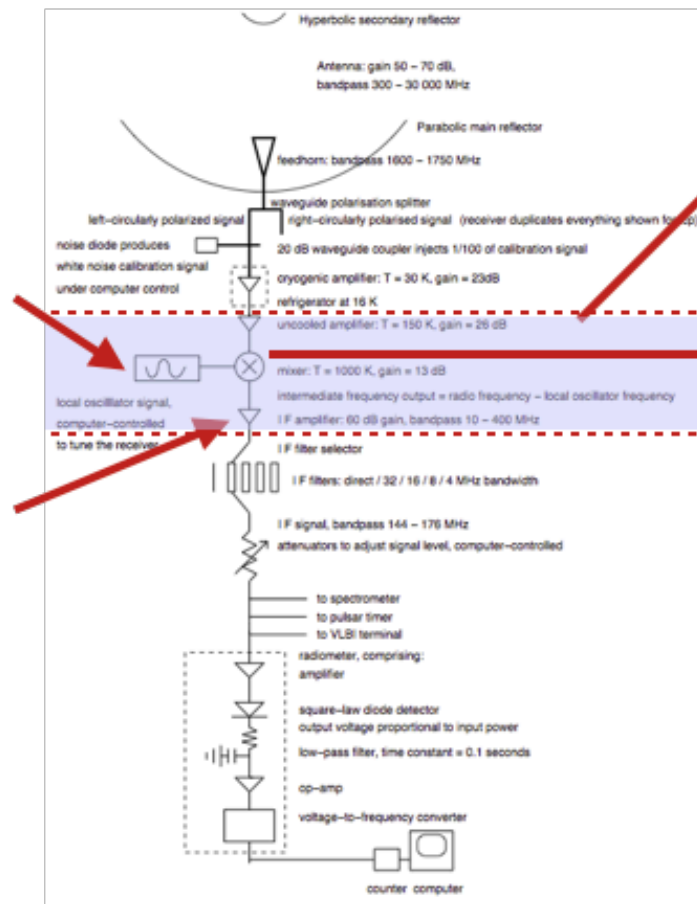


Feed horn and waveguide (to connect feed horn to first amplifier). All incoming signals are split into **LCP & RCP** by a hybrid waveguide polarisation splitter feeding LCP to one receiver chain and RCP to the other.

Amplification to a detectable level through a **low-noise amplifier**. Because the internal noise in the amplifiers is generally much larger than the signal, specially designed amplifiers that are **cryogenically cooled** are used to maximize sensitivity.

Signal Chain of a Telescope

Signal chain: Main components of a typical **microwave receiver and radiometer**



Local oscillator signal: computer-controlled to tune the receiver

To get the final output the IF signal is amplified, this time using an **IF Amplifier**

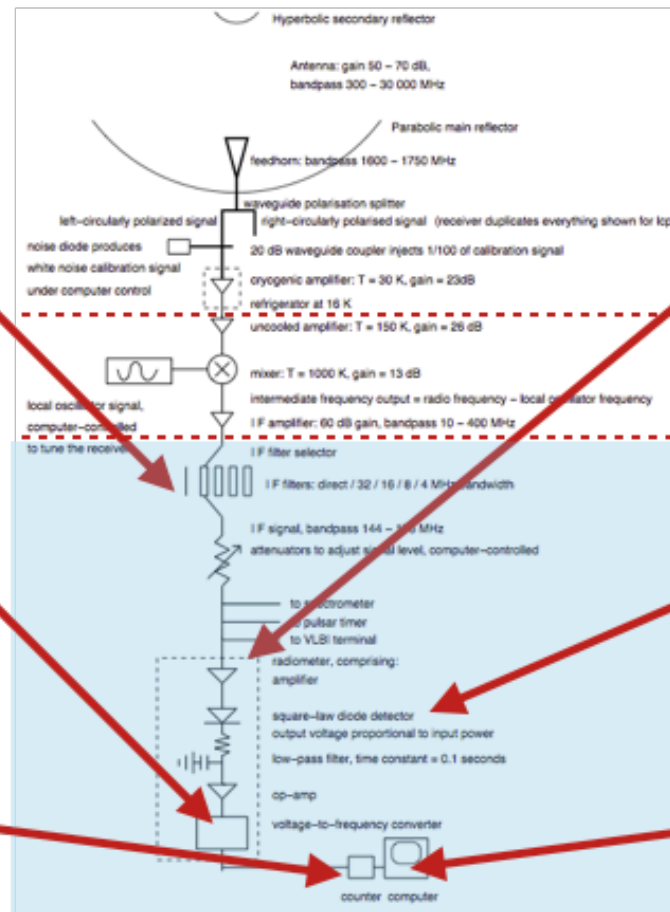
RF signal is **down converted** to a lower frequency in order to minimise signal losses in co-axial cable).

The **mixer** multiplies the RF signal with the **local oscillator signal**. The output signal that is used is the difference frequency component (RF - LO) of the product and is called the **intermediate frequency (IF)**.

Signal Chain of a Telescope

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Signal chain: Main components of a typical **microwave receiver and radiometer**



IF signal can be used unfiltered, or passed through **4, 8, 16 or 32-MHz bandwidth filters** to exclude interference from external signals at some observing frequencies.

Voltage to frequency converter converts the signal to a square wave train (amplitude remains constant but the frequency is proportional to the DC voltage input).

These oscillations are then measured with a **counter** such that the count rate (in units of Hertz) is proportional to the original IF signal's power.

The **radiometer** is the basic instrument for measuring the power of the incoming signal. The simplest form of radiometer is the **"total power"** type shown

The signal is then detected by a **Square law detector** which converts the IF signal into an output DC voltage proportional to the input power.

Signals are loaded onto the Hart26m server in **FITS (Flexible Image Transport System)** format

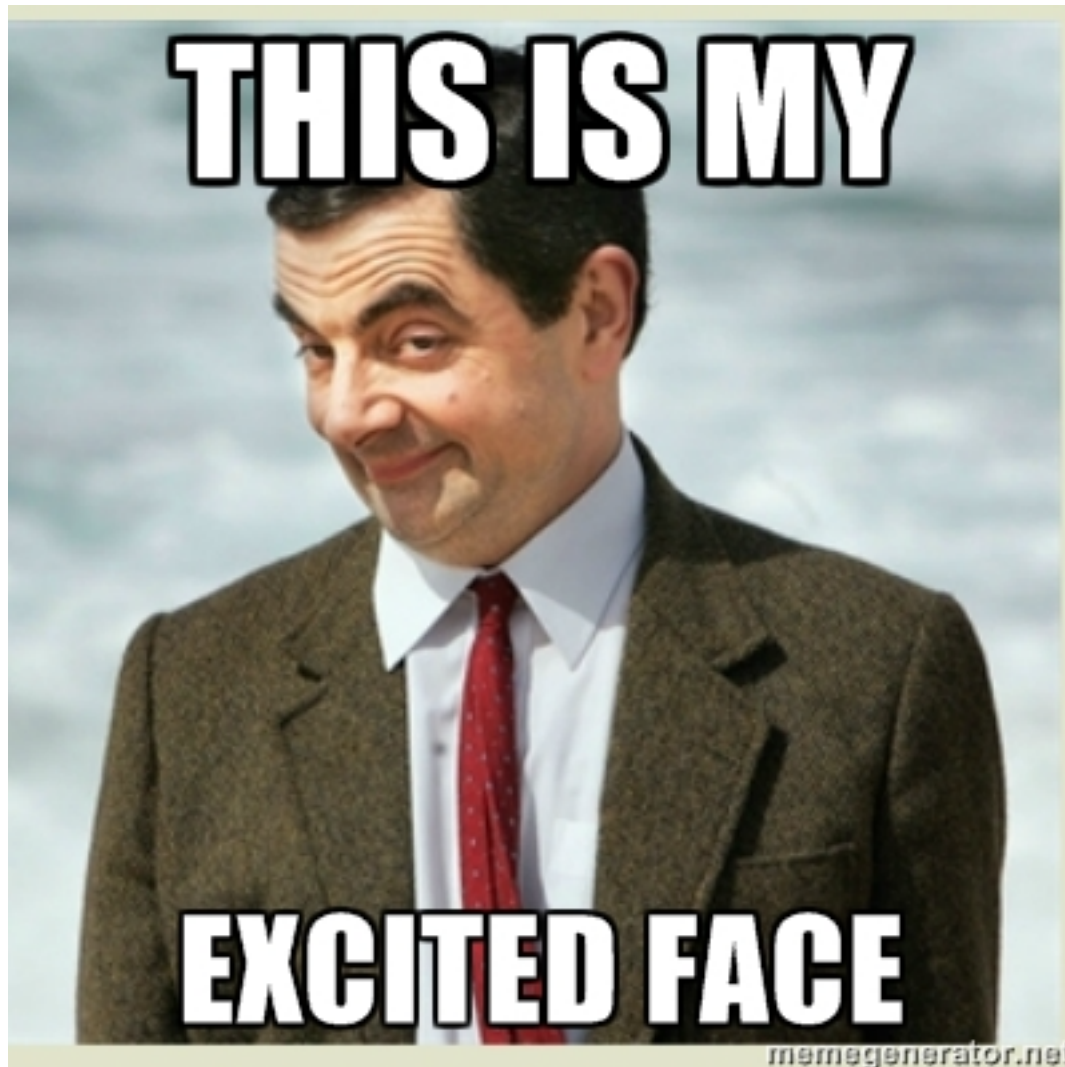
Digital Signal Processing

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DSP is a Mathematical and algorithmic manipulation of discretized and quantized or naturally digital signals in order to extract the most relevant and pertinent information that is carried by the signal.



Simulink Demonstration



Digital Signal Processing

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Advantages:

- Flexible
- Accurate
- Easier to mass produce
- Easier to design
- More deterministic and reproducible, less sensitive to component values
- Many things that cannot be done using analog processors can be done digitally.



Digital Signal Processing

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Disadvantages:

- Slower
- Sampling Issues
- Expensive
- Increased system complexity
- Consumes more power



Questions

