

# INTRODUCTION TO DIGITAL SIGNAL PROCESSING



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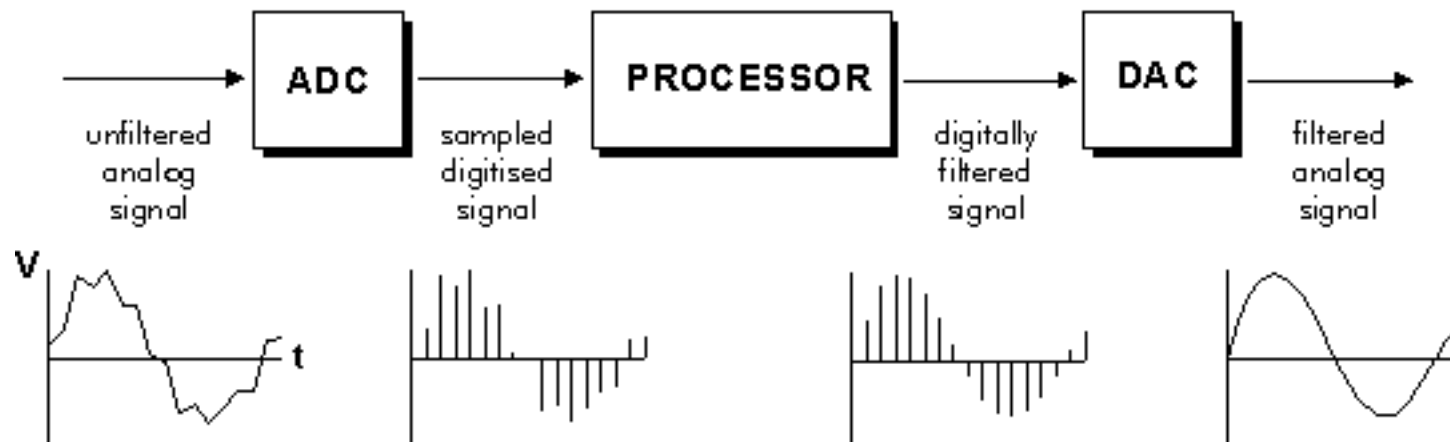
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- What are signals?
- What are systems?
- Why is it important to study signals and systems?
- Signals and Systems Examples
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# Introduction

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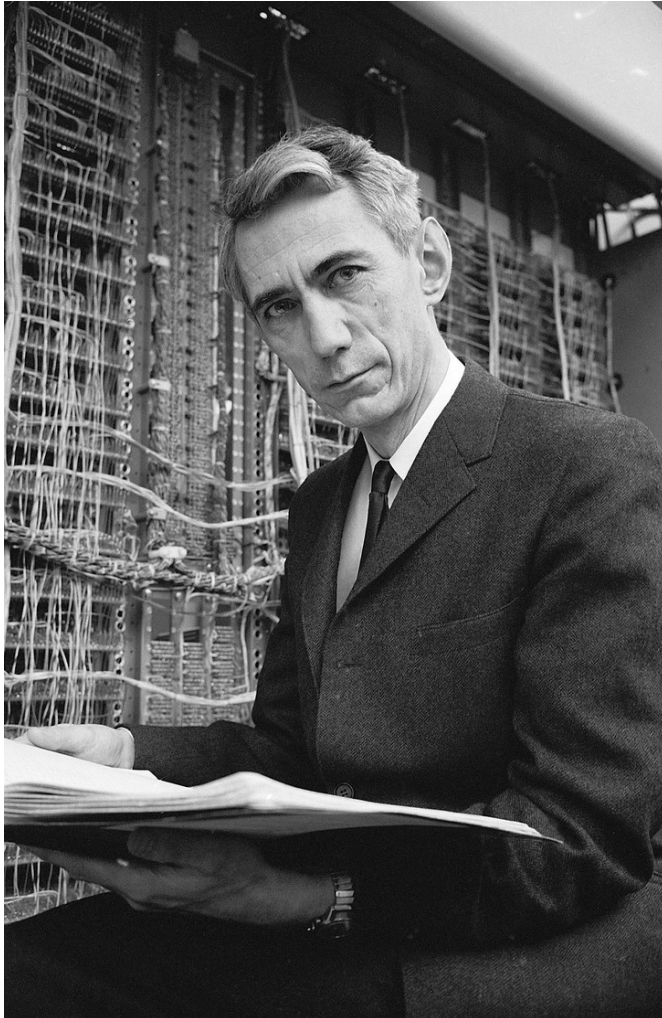
## What is Signal Processing?

Signal processing is an extensive and very diverse field. Signal Processing is not the transmission or propagation of signals, but rather the changes made to the signals to improve the transmission and propagation of these signals.



Conversion of signals

# Background/History



## Claude Shannon

Claude Elwood Shannon is considered as the founding father of electronic communications age. Shannon noticed the similarity between Boolean algebra and the telephone switching circuits, he applied Boolean algebra to electrical systems at the Massachusetts Institute of technology (MIT) in 1940. Later he joined the staff of Bell Telephone Laboratories in 1942. While working at Bell Laboratories, he formulated a theory explaining the communication of information and worked on the problem of most efficiently transmitting information. The mathematical theory of communication was the climax of Shannon's mathematical and engineering investigations. The concept of entropy was an important feature of Shannon's theory, which he demonstrated to be equivalent to a shortage in the information content (a degree of uncertainty) in a message.



# Background/History

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- 1950's

The 50's was the start of audio equipment such as the hi-fi and tape recorders.

- 1960's

Radar and Sonar was the ground breaking work of the 60's. Along with this was the improvement of telephones, satellite communication, the moon landing and coding schemes.

- 1970's

Digital Signal Processing originated in the 70's

- 1980's

The 80's saw the first personal computers from IBM and Apple, as well as CD's, Walkman's, cellphones and DSP chips. The 80's also created the DARPA Net.

- 1990's

The 90's created the interconnected network, HD formats and better DSP methods

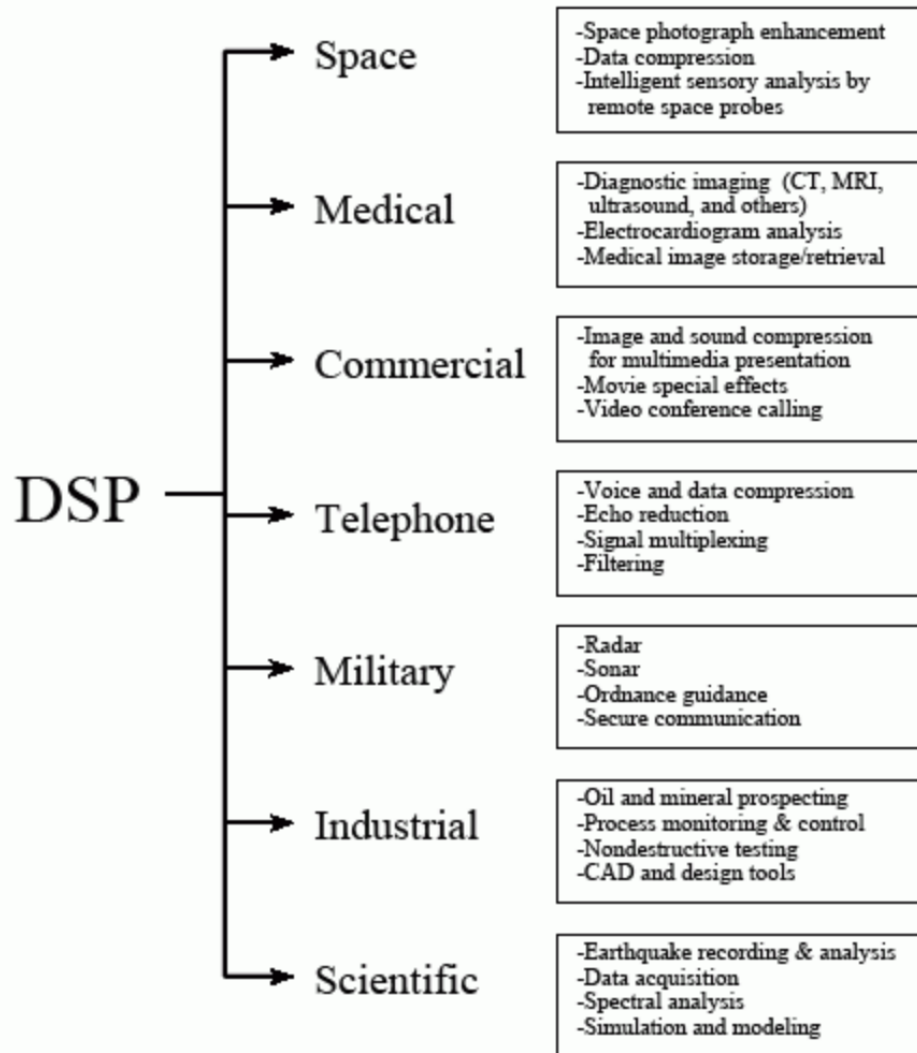
- 2000's

The new millennium created neural networks for the use in parallel computing and aircraft.

- 2010's

In recent years signal processing has become a major part of our everyday life's.

# Background/History



# What are signals?

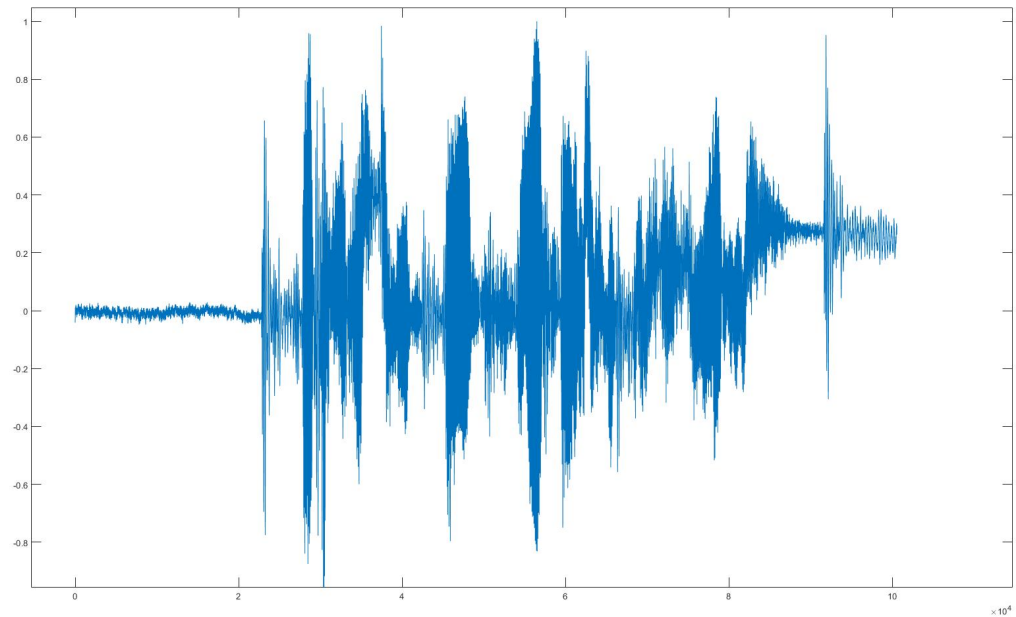
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- A signal is something that represents information.
- A signal is usually a function of time that represents a physical variable

## Examples of Signals:

- Audio
- Visual
- Biological
- Astronomy

Can you think of any more?



# What are systems?

- A system is a generator of signals, or transforms signals.
- A system is a combination of interconnected components to perform a specific task.

## Examples of Signals:

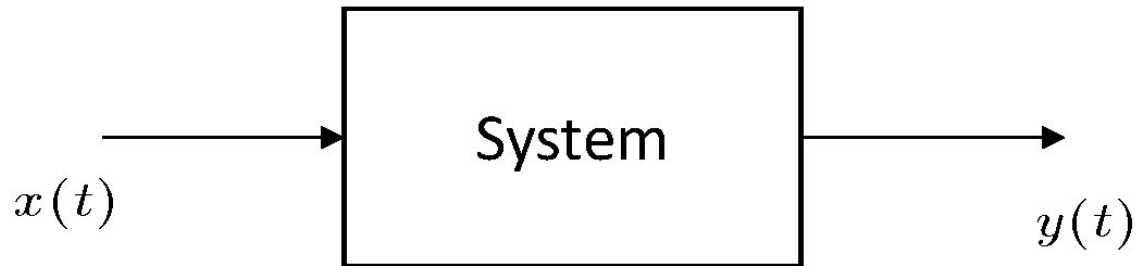
- Mechanical
- Acoustic
- Electrical
- Astronomy

Can you think of any more?



# Why is it important to study signals and systems?

- Model Systems  
Use mathematics to predict what the signals will do
- Analyze Systems  
How does the system affect signals.
- Design System  
Design a system to transform a signal in a certain way
- Test System  
Test the actual system
- Implement System  
Implement the actual system



# Signals and Systems examples



Apache Attack Helicopter

# Signals and Systems examples



Tesla Model 3 Autopilot



# Signals and Systems examples

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Falcon Heavy Side Boosters



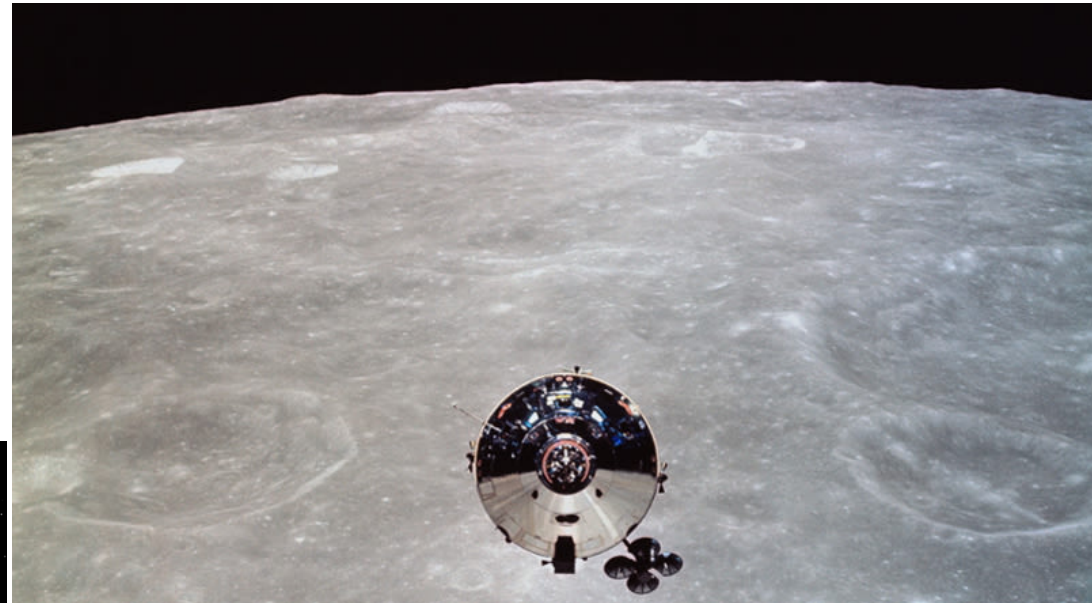
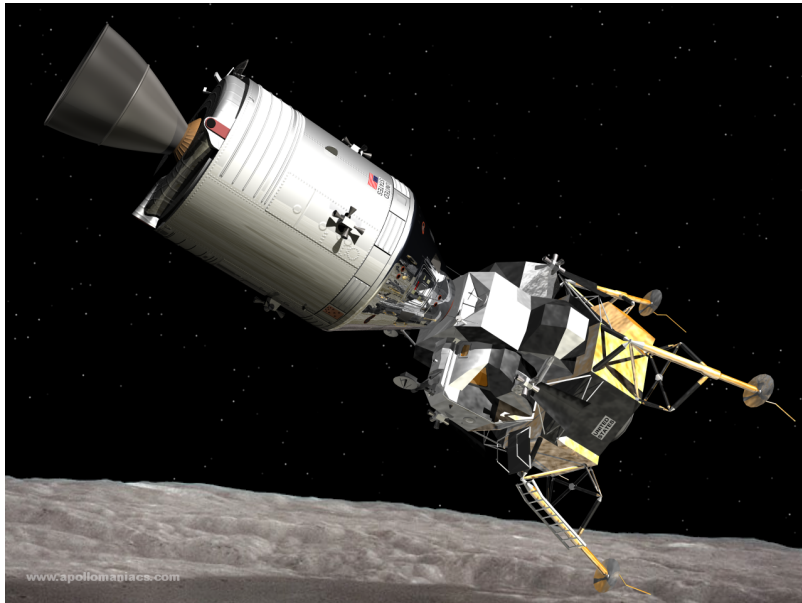
# Signals and Systems examples

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HartRAO Radio Telescope

# Signals and Systems examples



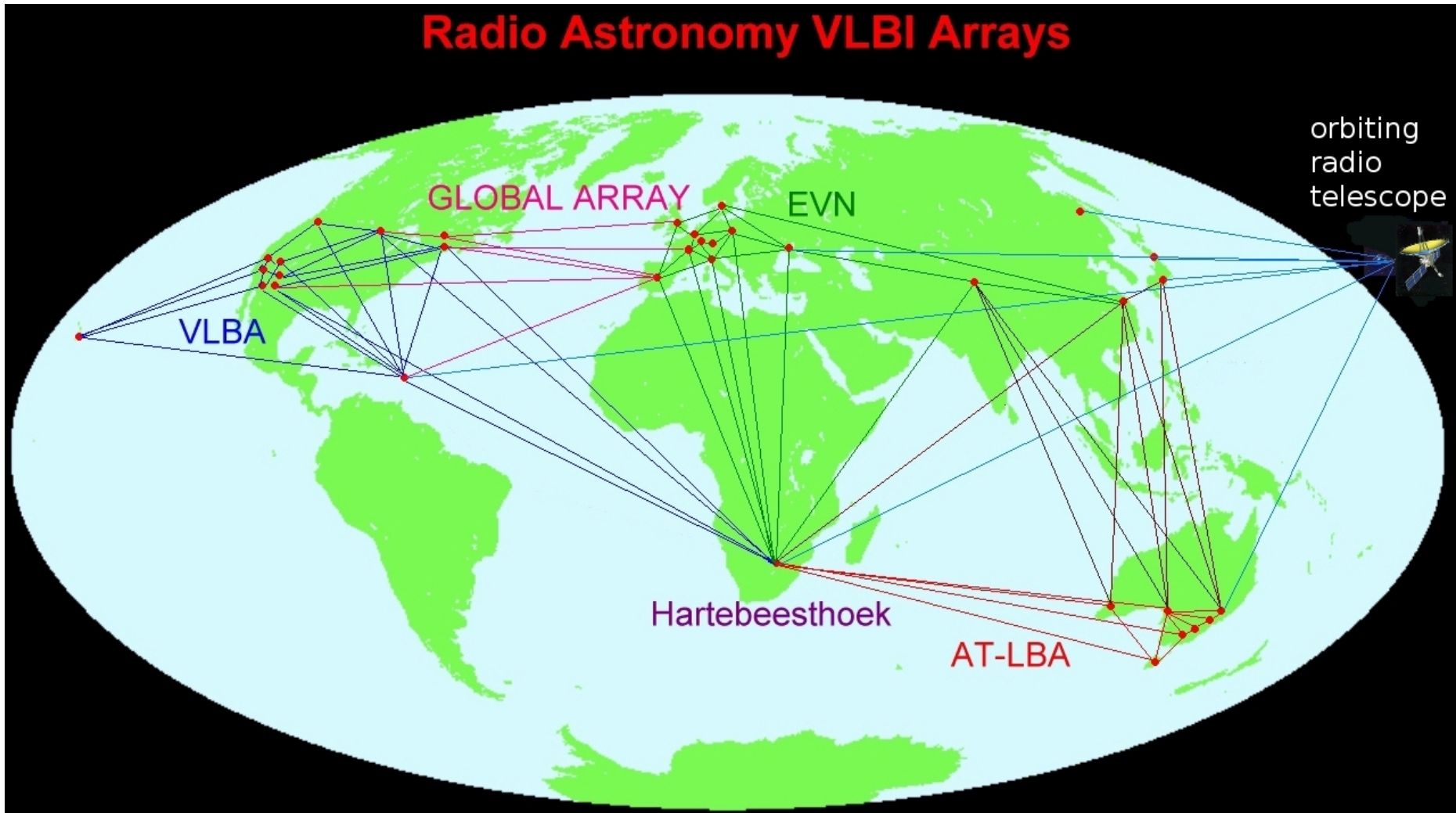
Tracking and Telemetry



# Signals and Systems examples

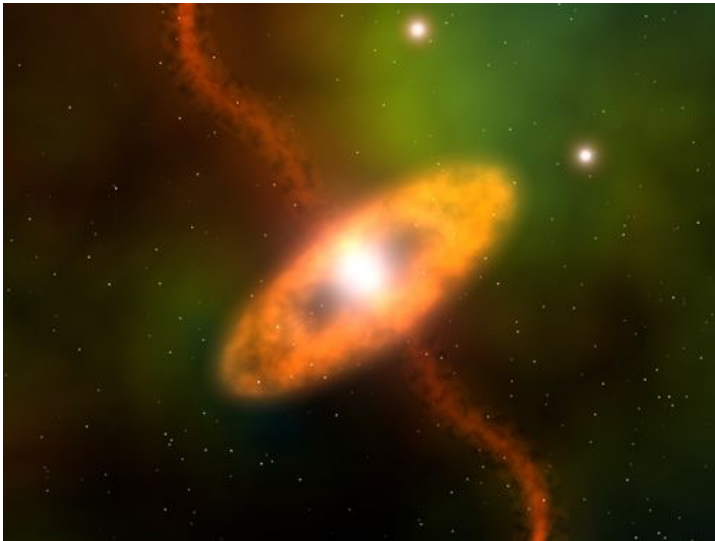
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## Radio Astronomy VLBI Arrays

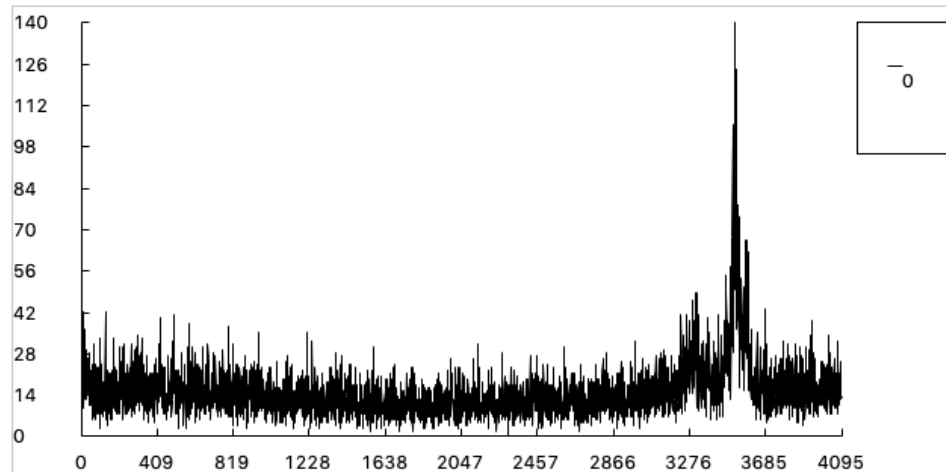
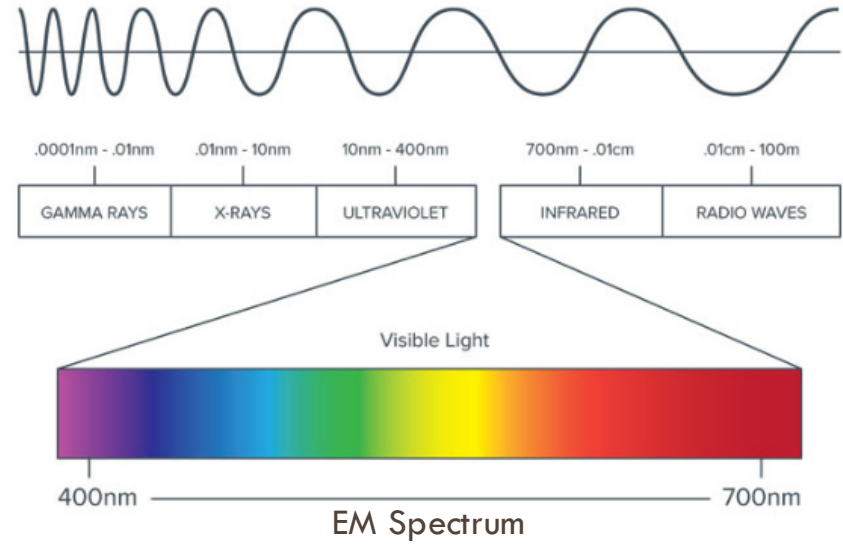


# Signals and Systems Examples

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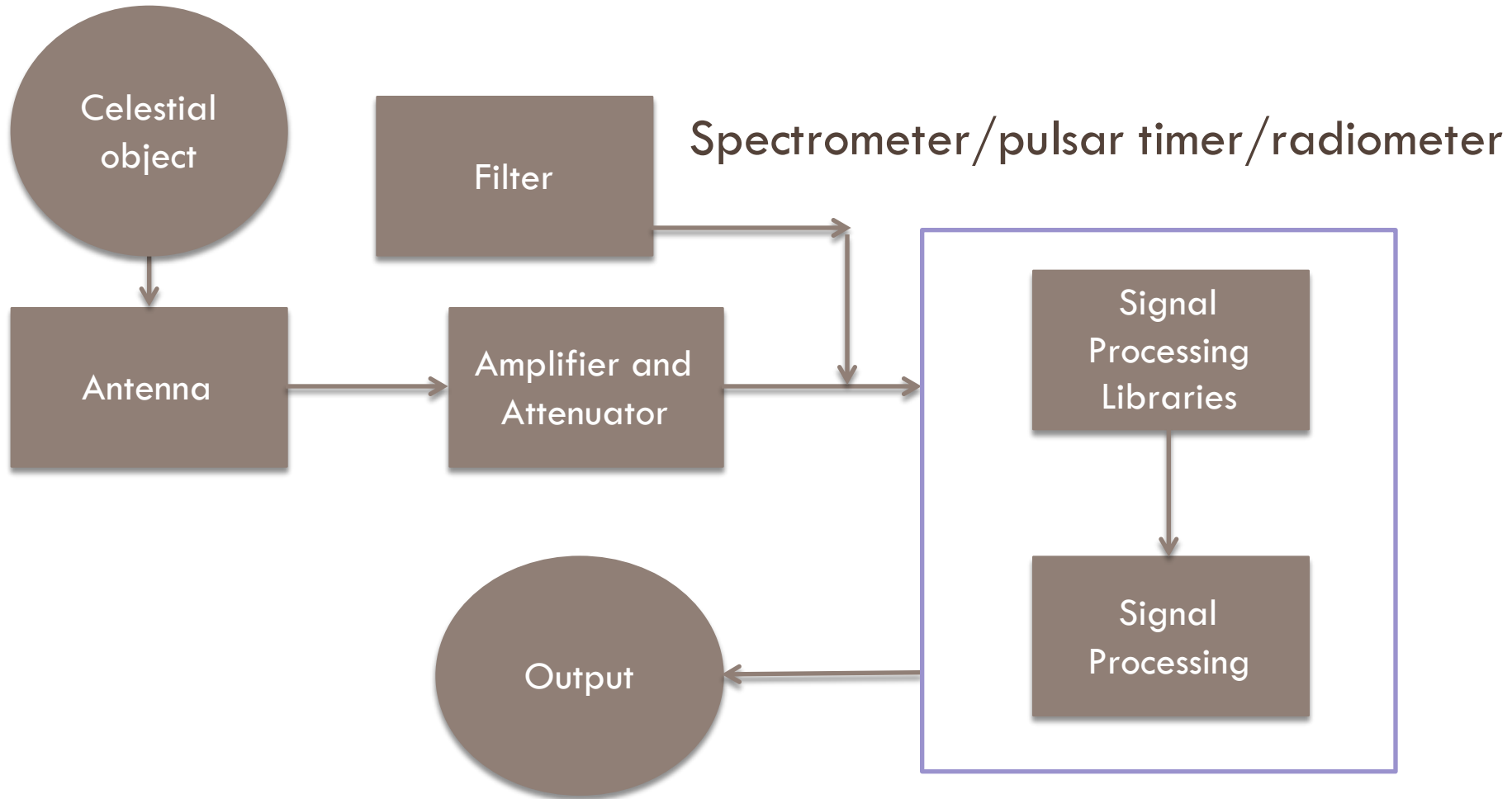
MASER Illustration



MASER Spectrum

# Radio Telescope System

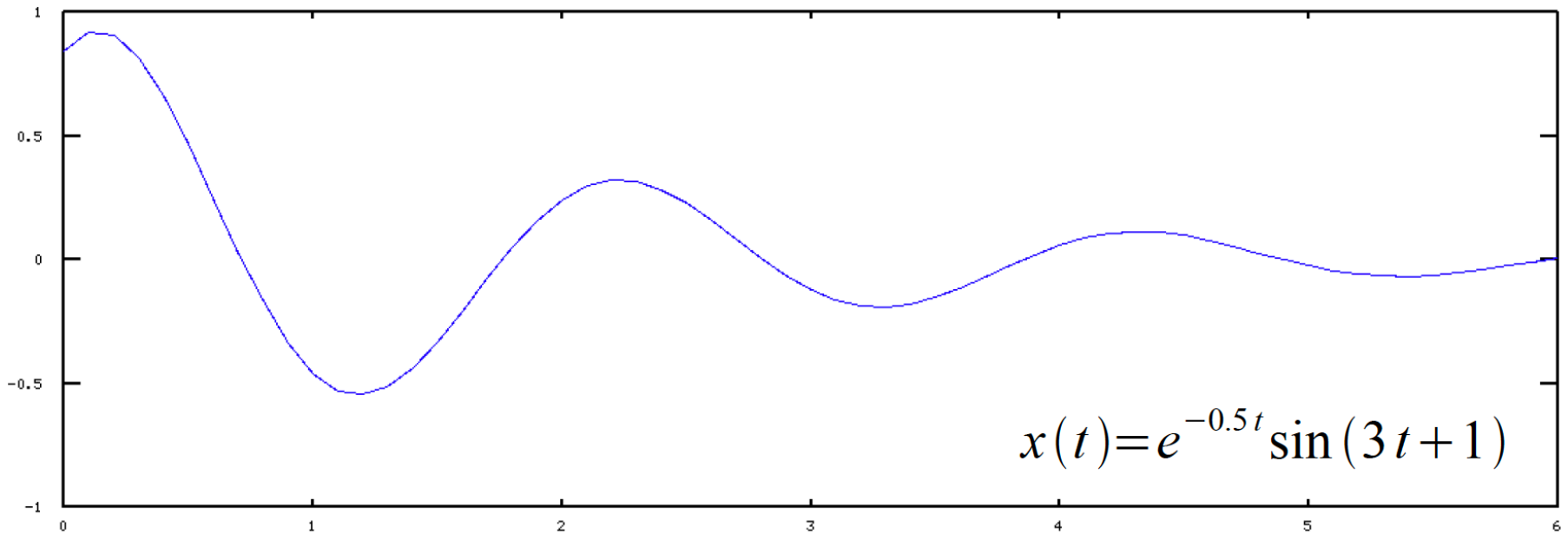
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# Signal Properties

## Deterministic Signals

Deterministic signals are signals that can be modeled completely as a specified function in time

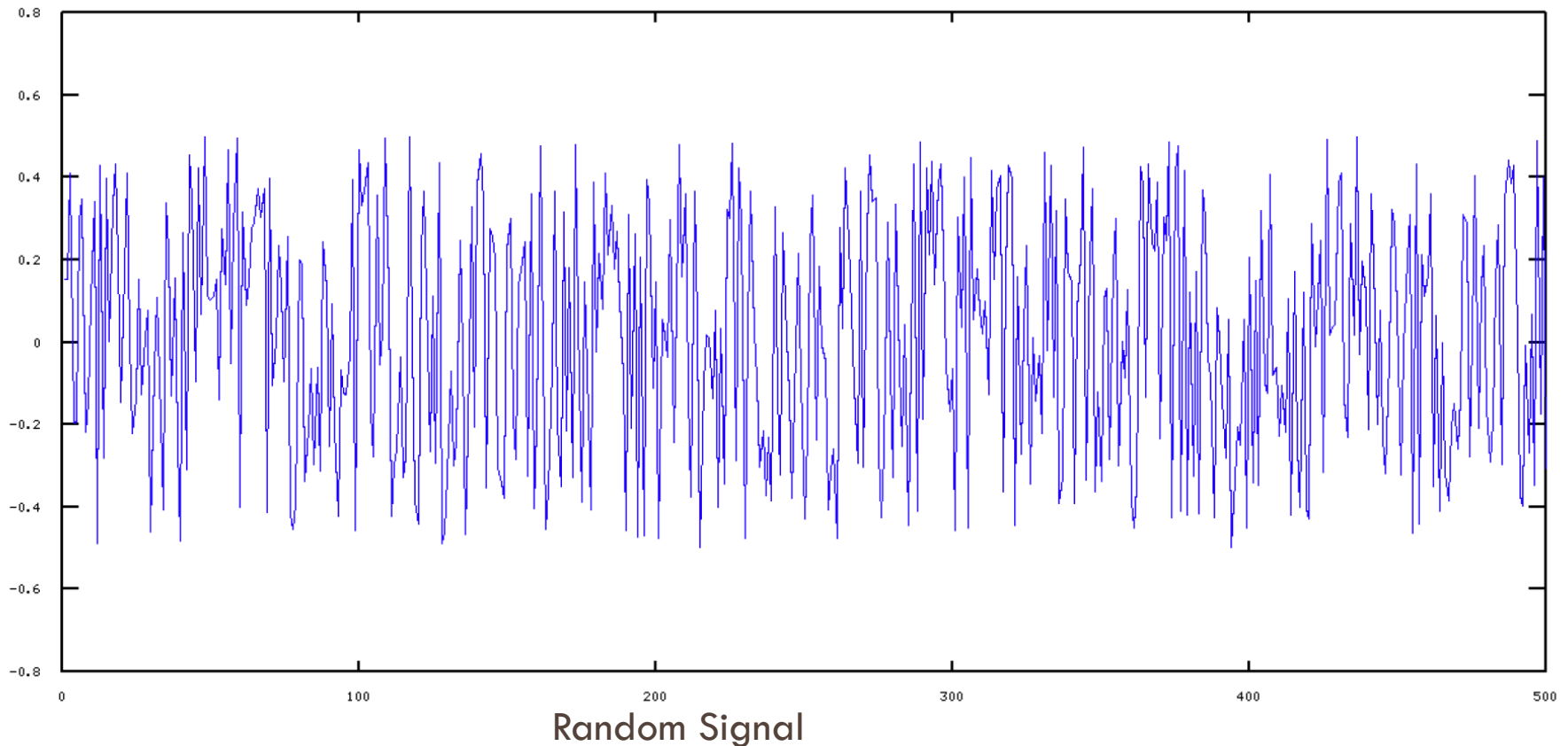


Deterministic Signal

# Signal Properties

## Random Signals

Random signals take on random values at any time given time.

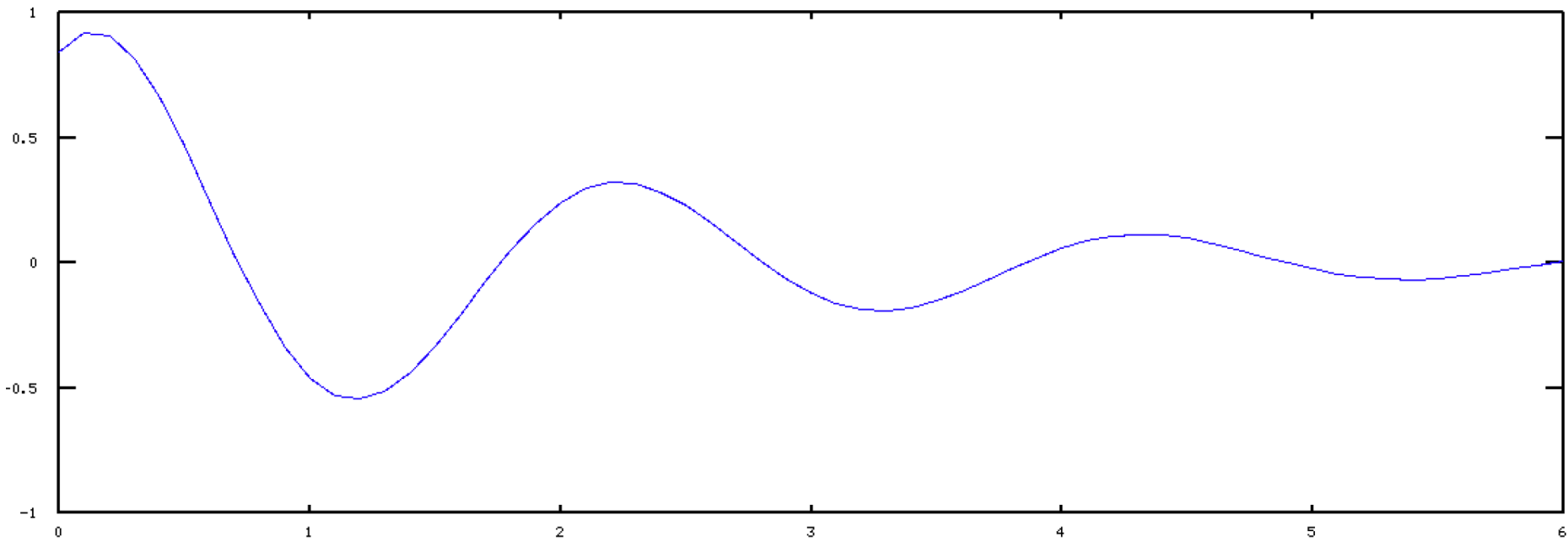


# Signal Properties

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## Continuous-time Signal

A Continuous-time Signal has a value specified for all points in time



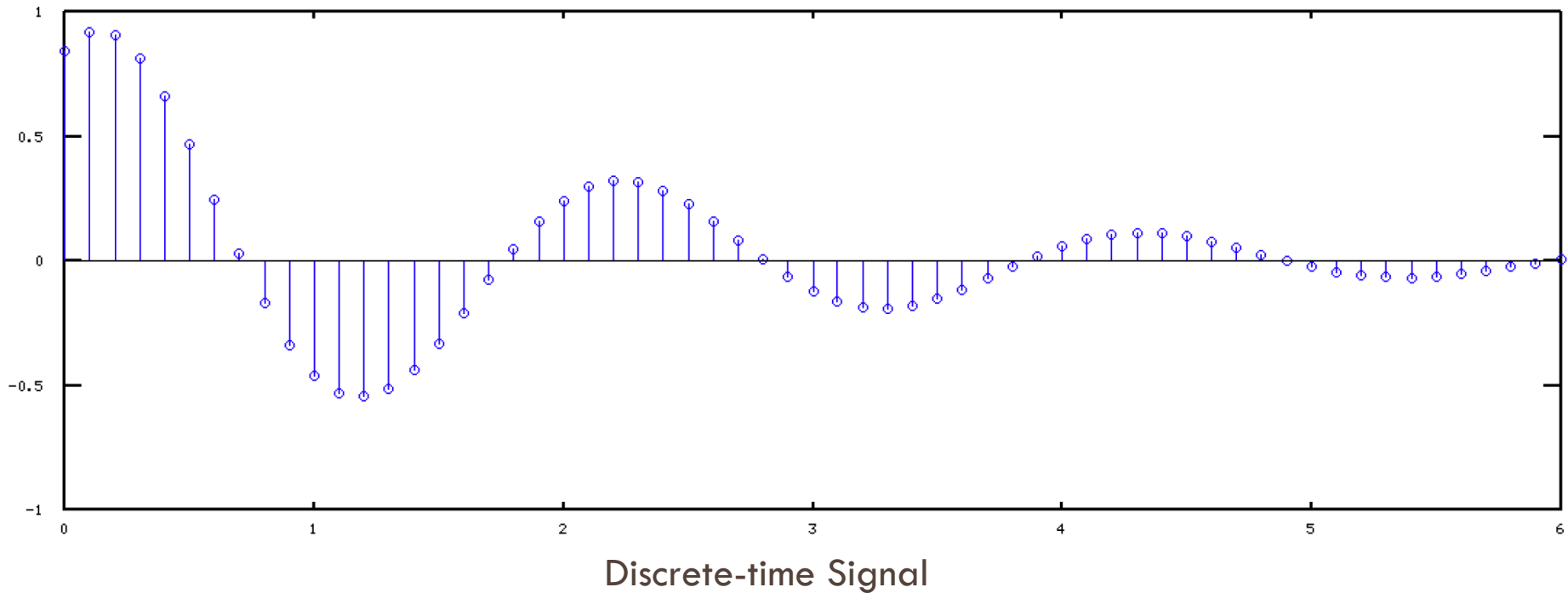
Continuous-time Signal



# Signal Properties

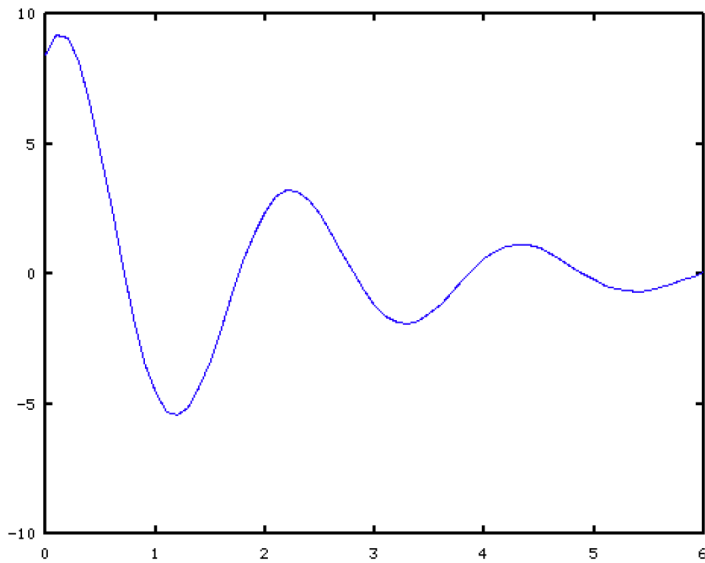
## Discrete-time Signal

A Discrete-time Signal has a value specified only at certain (discrete) points in time

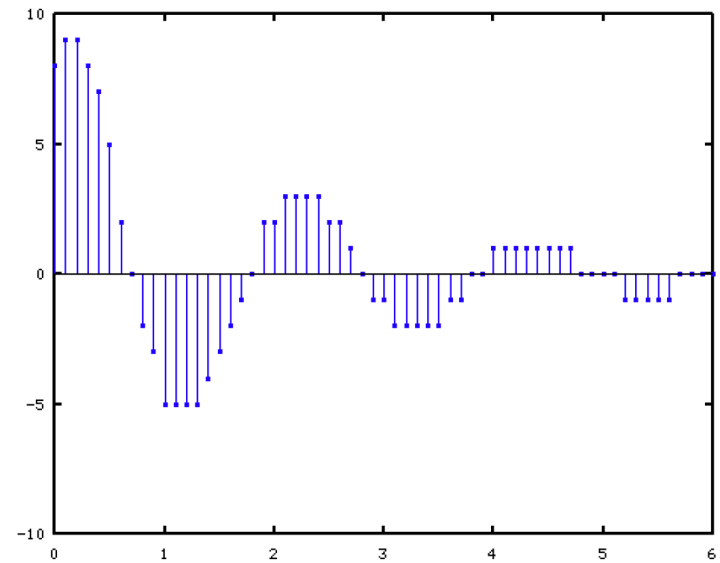


# Signal Properties

## Analog and Digital Signals



Analog Signal

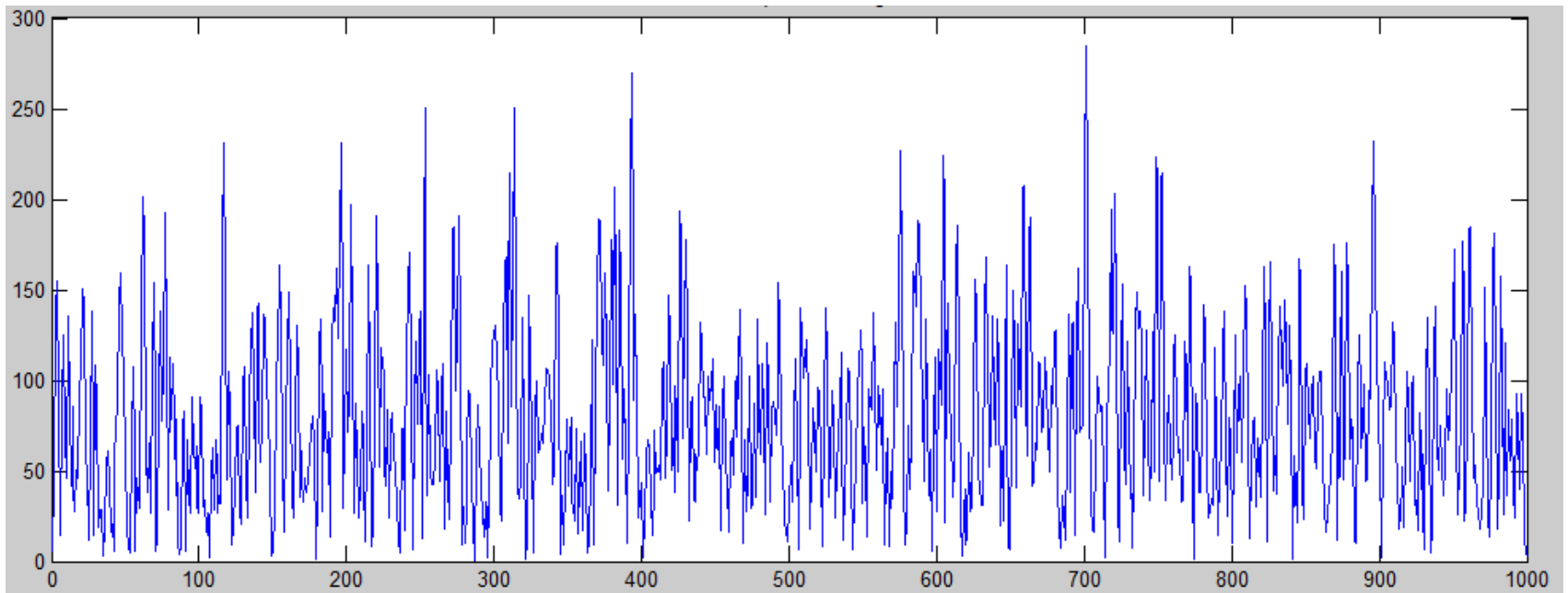


Digital Signal

# Signal Properties

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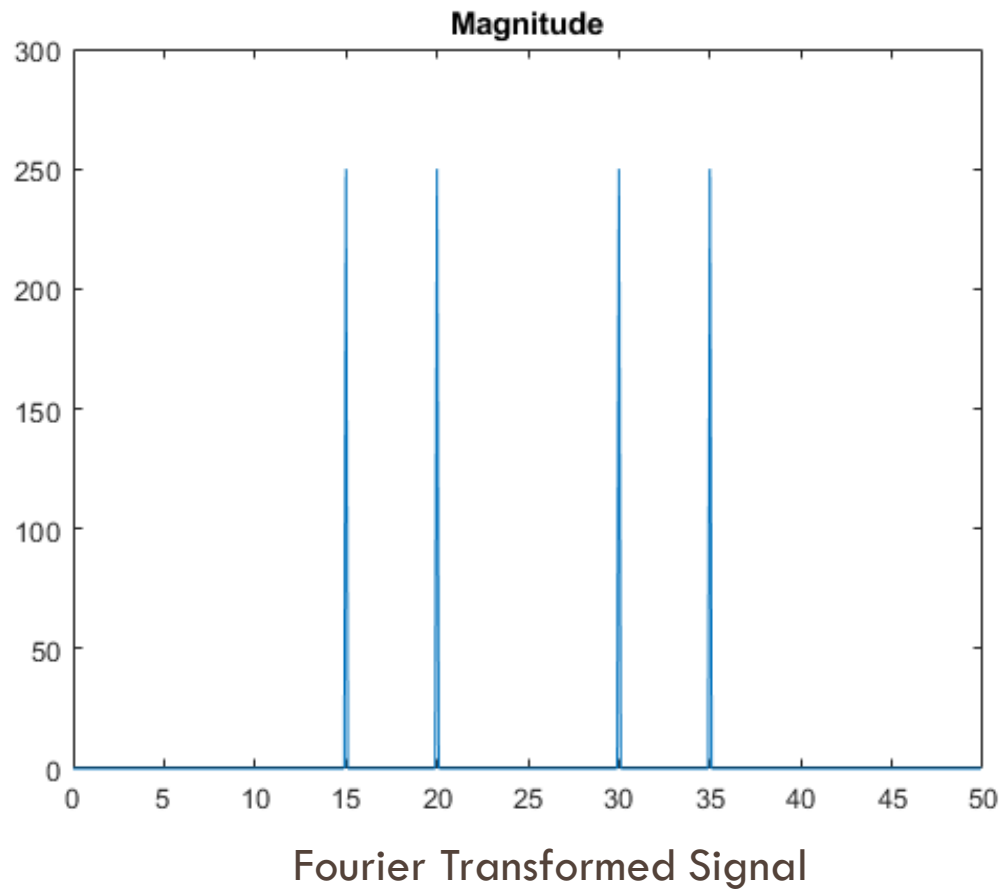
## The Fourier Transform



Mixed Signals

# Signal Properties

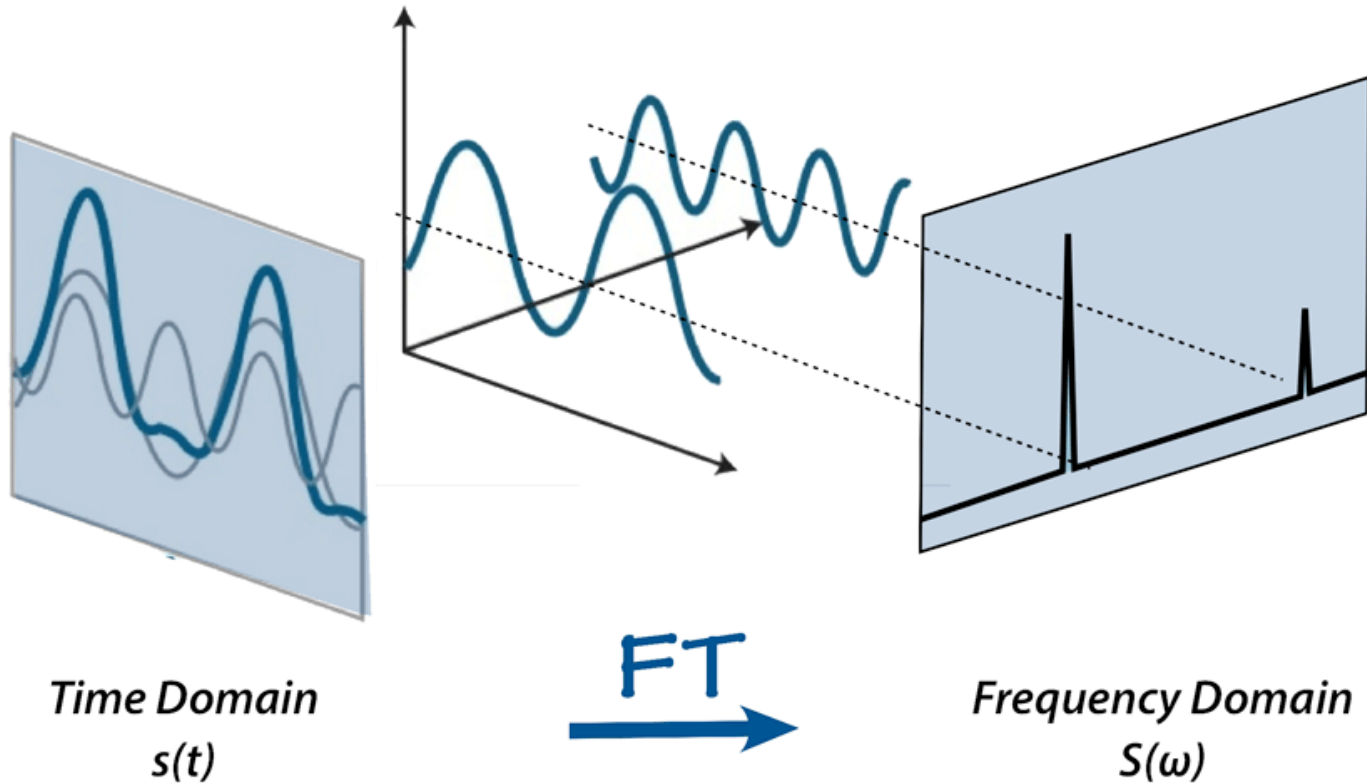
## The Fourier Transform



# Signal Properties

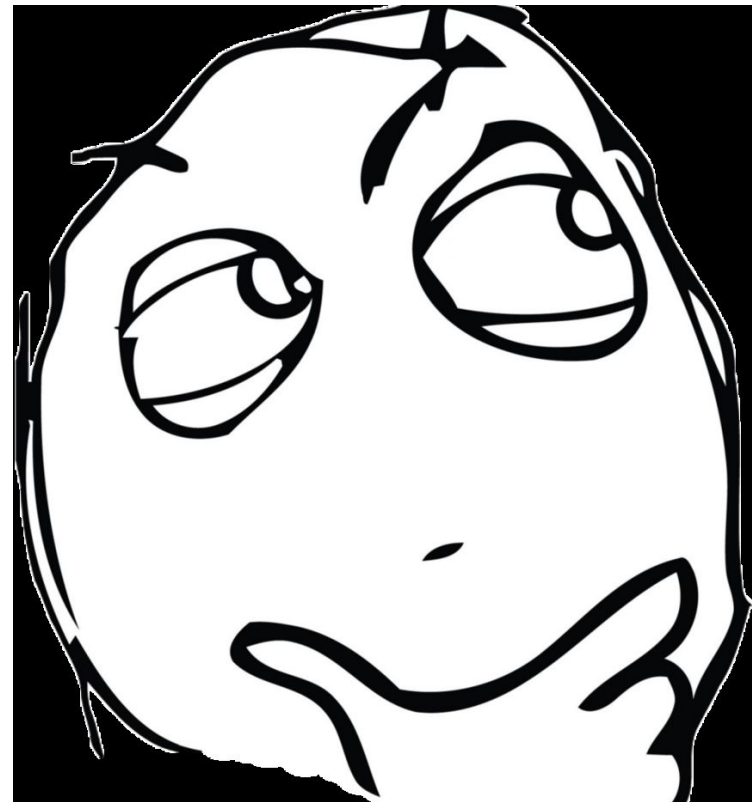
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## The Fast Fourier Transform (FFT)



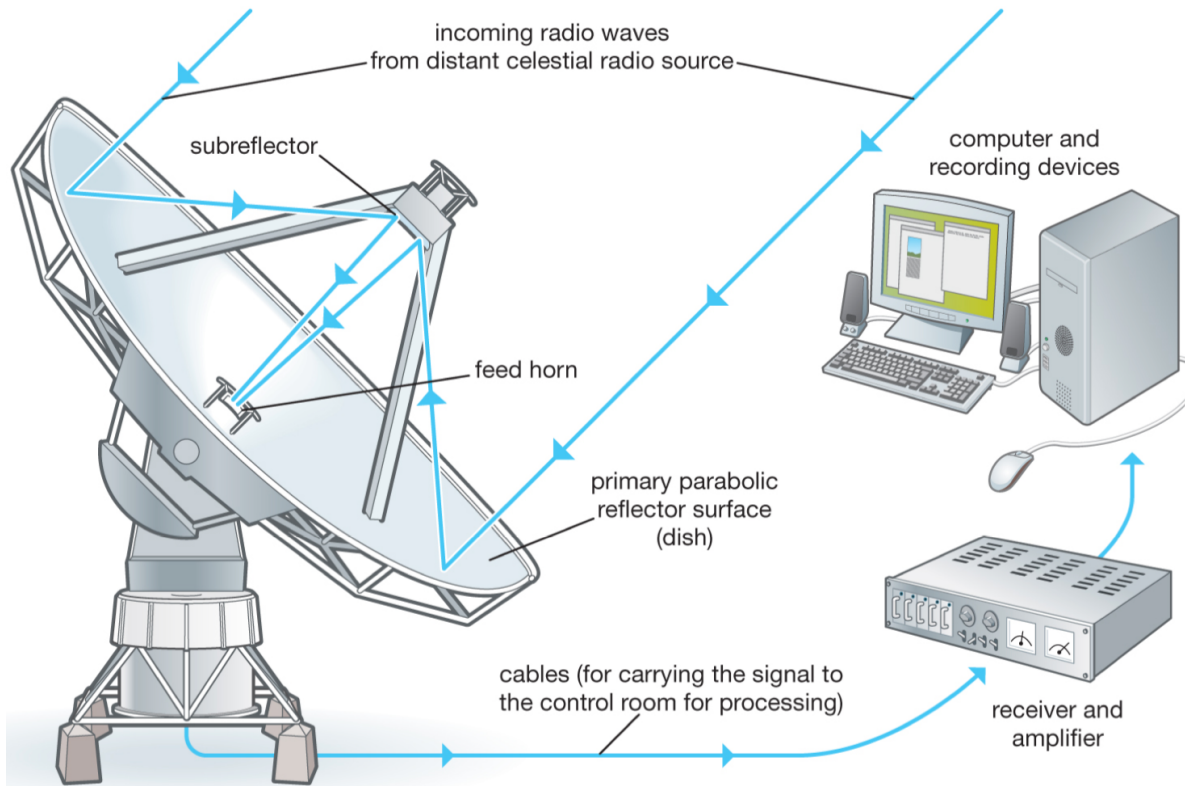
# Conclusion

Where is this leading?



# Conclusion

## Where is this leading?



# Conclusion





# Questions

